#### Overview

- Lecture 1: Introduction, Abstract Rewriting
- Lecture 2: Term Rewriting
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Overview

### Outline

- Overview
- Combinatory Logic

## Combinatory Logic (CL)

$$\begin{array}{rcl} Ap(Ap(Ap(S,x),y),z) & \to & Ap(Ap(x,z),Ap(y,z)) \\ Ap(Ap(K,x),y) & \to & x \\ Ap(I,x) & \to & x \end{array}$$

CL in infix notation

$$\begin{array}{cccc} (((S \cdot x) \cdot y) \cdot z) & \to & ((x \cdot z) \cdot (y \cdot z)) \\ ((K \cdot x) \cdot y) & \to & x \\ (1 \cdot x) & \to & x \end{array}$$

### CL in standard notation

$$\begin{array}{cccc} Sxyz & 
ightarrow & xz(yz) \ Kxy & 
ightarrow & x \ lx & 
ightarrow & x \end{array}$$

## Association to the Left

### Association to the Left

A term  $t_1 t_2 t_3 \ldots t_n$  restores to  $((\ldots ((t_1 t_2) t_3) \ldots) t_n)$ 

- xz(yz) restores to (xz)(yz) not to x(z(yz))
- *Kxy* restores to (*Kx*)*y* not *K*(*xy*)
- Not all bracket pairs can be dropped: xzyz is when restored ((xz)y)z quite different from xz(yz)
- Note that the term *SIx* does not contain a redex *Ix*.

### A Famous Term

• A famous term with a famous reduction cycle:

$$SII(SII) \rightarrow I(SII)(I(SII)) \rightarrow SII(I(SII)) \rightarrow SII(SII)$$

• Let D = SII.

Given an arbitrary argument, D copies it and applies it to itself:

$$Dx = SIIx \rightarrow Ix(Ix)$$
  
 $\rightarrow x(Ix)$   
 $\rightarrow xx$ 

### Combinators

Let B = S(KS)K.
 We have

$$Bxyz = S(KS)Kxyz 
ightarrow KSx(Kx)yz 
ightarrow S(Kx)yz 
ightarrow S(Kx)yz 
ightarrow Kxz(yz) 
ightarrow Kxz(yz) 
ightarrow x(yz)$$

Let C = S(BBS)(KK).
 We have

$$Cxyz \rightarrow^* xzy$$

• Exercise: find a combinator F such that Fxy = yx.

### **Combinatorial Completeness**

### Lemma (Combinatorial Completeness)

Given CL-term t, one can find a CL-term F such that

 $Fx_1 \ldots x_n \to^* t$ 

This F can be constructed such that the the variables  $x_1, \ldots, x_n$  do not occur in F.

Then closure under substitutions yields:

#### Lemma

Then F  $t_1 \dots t_n \rightarrow^* t[x_1 \mapsto t_1, \dots x_n \mapsto t_n]$  for arbitrary terms  $t_1, \dots, t_n$ .

## Towards a Proof of Combinatorial Completeness

### Definition (Abstraction of x)

- 1 [x]t = Kt, if t is a constant or a variable other than x
- **2** [x]x = I
- 3 [x]tt' = S([x]t)([x]t').

For  $[x_1]([x_2](...([x_n]t)...))$  we will write  $[x_1x_2...x_n]t$ 

### Example

Let t = [y]yx and t' = [xy]yx. Then

1 
$$t = S([y]y)([y]x) = SI(Kx),$$

2 
$$t' = [x]t = [x](SI(Kx)) = S([x](SI))([x](Kx))$$
  
=  $S(K(SI))(S([x]K)([x]x)) = S(K(SI))(S(KK)I)$ 

## Towards a Proof of Combinatorial Completeness

### Lemma (Properties of )

1  $([x]t)x \rightarrow^* t$ 

2 The variable x does not occur in the CL-term denoted by [x]t

### Proof.

Induction on t:

base case 
$$([x]x)x = lx \rightarrow x$$
  
 $([x]y)x = Kyx \rightarrow y$  (the same if t is a constant)  
induction IH:  $([x]t)x \rightarrow^* t$  and  $([x]t')x \rightarrow^* t'$   
 $([x]tt')x = S([x]t)([x]t')x \rightarrow ([x]t)x(([x]t')x)$   
 $\rightarrow^* t(([x]t')x) \rightarrow^* tt'$ 

### Simulation of beta reduction

#### Lemma

We can use abstraction to simulate  $\beta$ -reduction of  $\lambda$ -calculus:

 $([x]t)t' \rightarrow^* t[x := t']$ 

Proof. We have  $([x]t)x \rightarrow^* t$ . Substitute t' for x in this reduction.

## Proof of Combinatorial Completeness

### **Combinatorial Completeness**

Given a CL-term t, find a CL-term F such that  $Fx_1 \ldots x_n \rightarrow^* t$ 

### Proof.

Let  $F = [x_1 x_2 \dots x_n]t$ 

By former proposition and induction on *n*:

$$Fx_1 \ldots x_n = ([x_1][x_2 \ldots x_n]t)x_1 \ldots x_n \to^* ([x_2 \ldots x_n]t)x_2 \ldots x_n \to^* t$$

### **Fixed Points**

Let F be an arbitrary CL-term. Consider:

 $P_F = D(BFD)$ 

$$P_F = D(BFD) \rightarrow^* BFD(BFD) \rightarrow^* F(D(BFD)) = FP_F$$

Hence  $FP_F \leftrightarrow^* P_F$ . Looks better if we write = for  $\leftrightarrow^*$ :

$$FP_F = P_F$$

 $P_F$  is a fixed point for F

Define the *fixed-point combinator* P = [x]D(BxD). Then F(PF) = PF for any F.

Term Rewriting Systems - Lecture 3

## Fixed-point Combinators

### Definition

A fixed-point combinator Y is any closed CL-term for which there is a conversion

 $Yx \leftrightarrow^* x(Yx)$ 

Many fixed-point combinators exist in CL.

The most famous one is Curry's: paradoxical combinator

 $Y_C = SSI(SB(KD))$ 

## Implicit function definition

Given a CL-term t, find F such that

$$Fx_1 \ldots x_n \leftrightarrow^* t[y := F]$$

We take:

• 
$$t' = [y][x_1 ... x_n]t$$
, and

• F = Yt' for some fixed-point combinator Y.

Then:

$$Fx_1 \ldots x_n = t'Fx_1 \ldots x_n = t'yx_1 \ldots x_n[y := F] \rightarrow^* t[y := F]$$

Application: recursion.

## Currying

#### Example

Currying A(x, S(y)) gives  $A \times (Sy)$ 

• One binary function symbol Ap and for the rest only constants.

### Definition

For each TRS  $(\Sigma, R)$  we define a *curried* version  $(\Sigma, R)^{cur} = (\Sigma^{cur}, R^{cur})$ .  $R^{cur}$  has rules  $cur(t) \rightarrow cur(s)$  for  $t \rightarrow s$  in R, where: cur(x) = x $cur(F(t_1, ..., t_n)) = F cur(t_1) \dots cur(t_n)$ 

### Church Booleans

Church encoding of boolean values true and false:

true = K	true $x y \rightarrow^* x$
false = KI	false $x y \rightarrow^* y$

Then we can define:

or = SII  
or 
$$x y \rightarrow (lx)(lx)y \rightarrow^* xxy$$
  
or true  $y \rightarrow^*$  true true  $y \rightarrow^*$  true  
or false  $y \rightarrow^*$  false false  $y \rightarrow^* y$ 

Exercise: define and not.

If x then y else z:

### **Church Pairs**

Church encoding of pairs: pair =  $\lambda x$ .  $\lambda y$ .  $\lambda f$ . fxy. In CL:

pair = [xyf] f x yfst = [p] p K snd = [p] p (KI)

We have:

pair 
$$s t = [xyf] f x y \rightarrow^* [f] f s t$$
  
fst (pair  $s t$ )  $\rightarrow^* ([p] p K) ([f] f s t) \rightarrow^* ([f] f s t)K \rightarrow^* K s t \rightarrow^* s$   
snd (pair  $s t$ )  $\rightarrow^* ([p] p (KI)) ([f] f s t) \rightarrow^* ([f] f s t)(KI) \rightarrow^* KI s t \rightarrow^* t$ 

Exercise:

- compute [xyf] f x y, [p] p K, and [p] p (KI).
- devise an encoding of triples

## Church Numerals

Church encoding of natural numbers:  $\overline{n} = \lambda f. \lambda x. f^n(x)$ . In CL:

$$\overline{0} = KI$$
$$\overline{n+1} = ([nfx] f (n f x)) \overline{n} \approx S (S(KS)(S(KK)I)) \overline{n}$$

$\overline{0} f x \to^* x$	$\overline{n+1} f x = S \left( S(KS)(S(KK)I) \right) \overline{n} f x$
	$ ightarrow$ S(KS)(S(KK)I) f ( $\overline{n}$ f) x
	$ ightarrow$ KSf(S(KK)I f) ( $\overline{n}$ f) x
	$ ightarrow S(S(KK)If)$ $(\overline{n} \; f) \; x$
	$ ightarrow$ S(KKf(I f)) ( $\overline{n}$ f) x
	$ ightarrow S(K(I \ f)) \ (\overline{n} \ f) \ x$
	$ ightarrow S(K \ f) \ (\overline{n} \ f) \ x$
	$ ightarrow$ Kfx ( $\overline{n} \ f \ x$ )
	$ ightarrow f(\overline{n} \ f \ x)$
	$\rightarrow^* f^{n+1}(x)$

## Computation with Church Numerals

- plus = [mnfx]mf(nfx)
- succ = [nfx] f (nfx)
- isZero = [n] n (K false) true
- pred = [n f x] n ([g h] h (g f)) (Kx) I

• . . .

## **Computable Functions**

Computable functions  $\approx$  everything a computer with infinite memory can compute.

The class of computable functions can be defined using different models:

- Turing machines
- Lambda calculus
- Post machines
- Register machines
- $\mu$ -recursive functions

# Computable Functions in Combinatory Logic

The class of  $\mu\text{-recursive}$  (found by Kleene) functions is build from:

- *zero*: 0 in CL: *KI*
- successor: S(n) = n+1 in CL: [nfx] f(nfx)
- projection functions:  $\Pi_k^i(n_1,\ldots,n_k) = n_i$
- composition:  $f(x_1, \ldots, x_n) = g(h_1(\vec{x}), \ldots, h_m(\vec{x}))$

in CL:  $[\vec{x}]g(h_1 \vec{x}, \ldots, h_m \vec{x})$ 

in CL: pair, fst, snd, ...

• primitive recursion:  $f(0, \vec{x}) = g(\vec{x})$   $f(S(n), \vec{x}) = h(f(n, \vec{x}), n, \vec{x})$ in CL: implicit definition  $f \ n \ \vec{x} =$  isZero  $n \ (g \ \vec{x}) \ (h \ (f \ (pred \ n) \ \vec{x}) \ n \ \vec{x})$ 

 unbounded search: μu.[f(u, x) = 0] is the least u such that f(u, x) = 0 in CL: implicit definition μ u f x = isZero (f u x) u (μ (succ u) f x)

Every computable function can be computed in combinatory logic.