

# Logic and Modelling

— Undecidability and Incompleteness of Predicate Logic —

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# Decidability and Undecidability

# Decision Problems: Examples

## Prime Problem

Determine whether a **number is prime**:

- ▶ input: a natural number  $n$
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Decide whether a **program terminates**:

- ▶ input: a program  $P$  and input  $w$
- ▶ output: **yes** if  $P$  started with input  $w$  terminates, **no** else

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## Validity Problem

Determine whether a **formula is valid**:

- ▶ input: a formula  $\phi$  of predicate logic
- ▶ output: **yes** if  $\phi$  is valid, **no** otherwise

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If such program exists, the predicate  $Y$  is called **decidable**.

# Decidability

## Decidability

A decision problem  $Y \subseteq I$  is called **solvable** or **decidable** if there exists a program that tells for every  $i \in I$  whether  $i \in Y$ .

In other words, the program has the following behaviour:

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Can we write a program that decides termination?

## Termination Problem (Halting Problem)



# Termination

Assume there was a **program**  $T$  that decides termination:

- ▶ input: a program  $P$  and input  $w$
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We show that  $T_{self}$  does not exist.

Then it follows that  $T$  does not exist.

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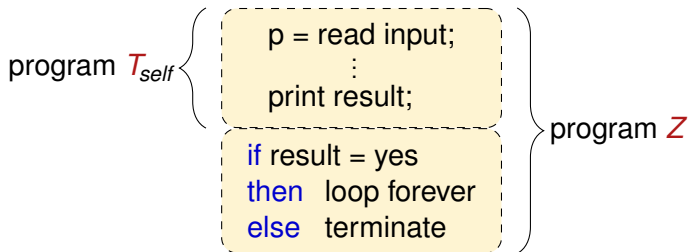
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program  $T_{self}$  {  
    p = read input;  
    :  
    print result;

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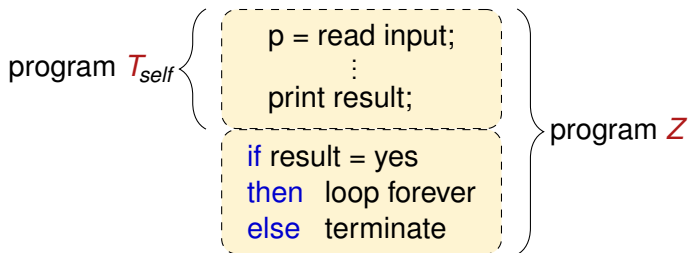




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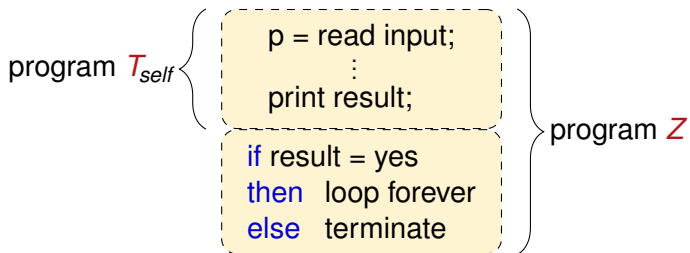


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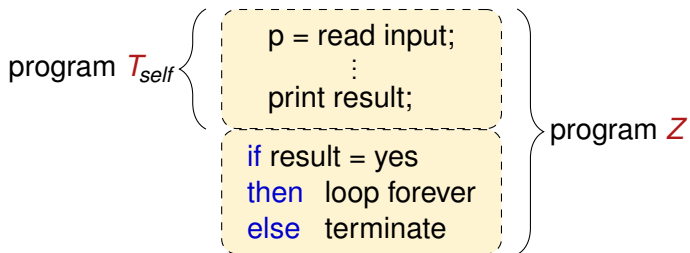
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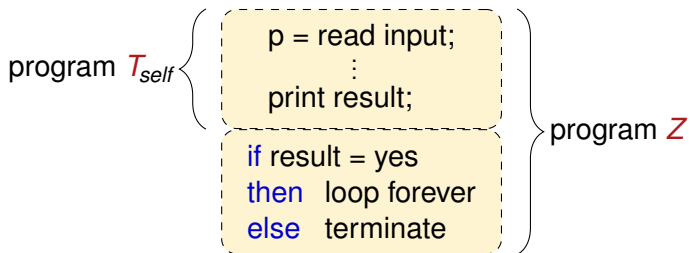
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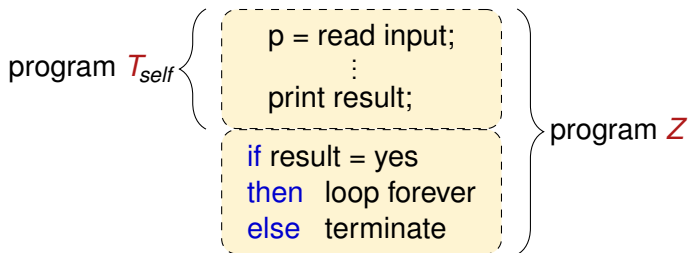
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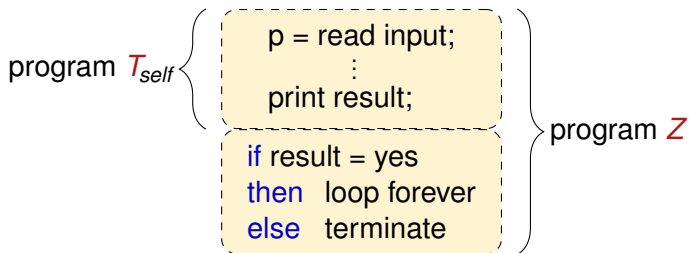
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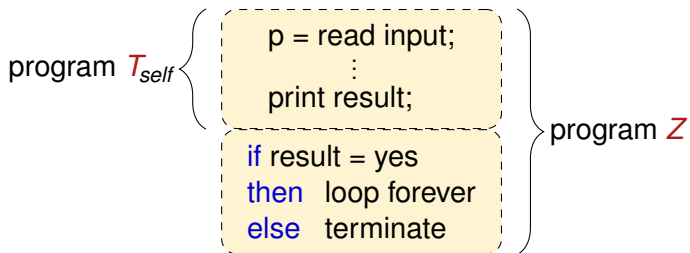
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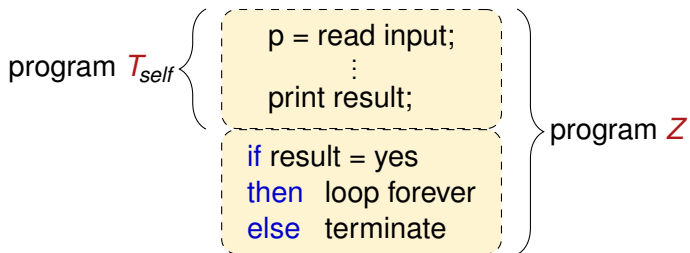
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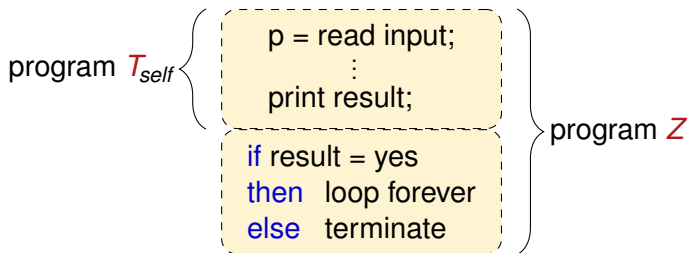
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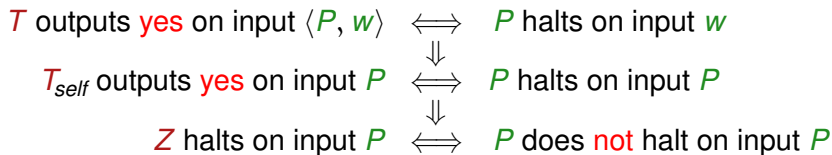
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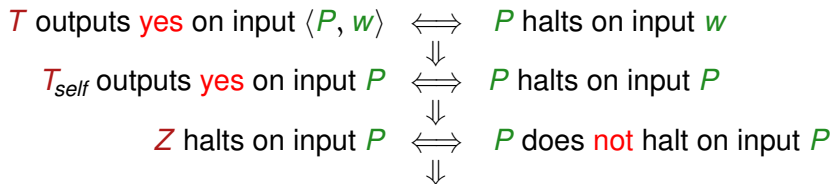
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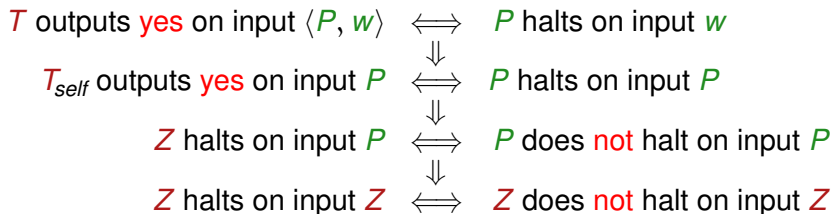




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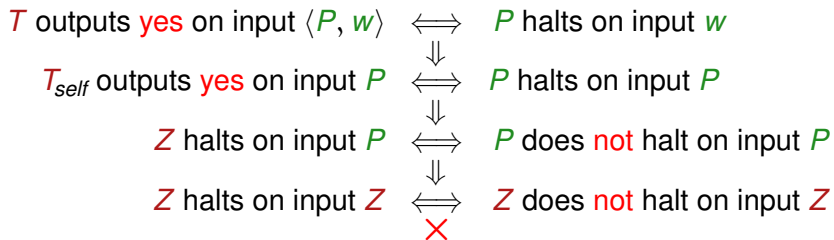
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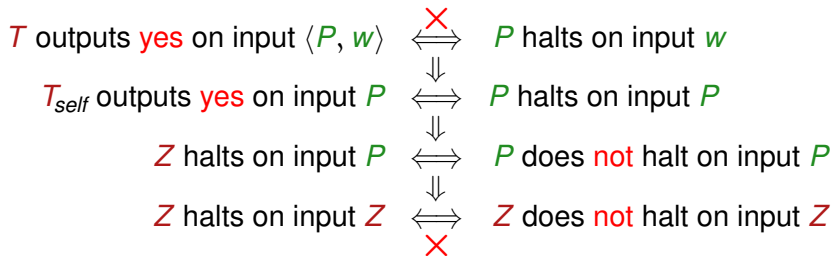
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$Z$ halts on input $P$	$\overset{\times}{\iff}$	$P$ does <b>not</b> halt on input $P$
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Compare with **Russell's barber paradox**:

barber shaves $x$	$\overset{\times}{\iff}$	$x$ does <b>not</b> shave $x$
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## Post Correspondence Problem (PCP)

Given  $n$  pairs of words:

$$\langle w_1, v_1 \rangle, \dots, \langle w_n, v_n \rangle$$

Are there indices  $i_1, i_2, \dots, i_k$  ( $k \geq 1$ ) s.t.

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**solution**  $\langle 1, 3, 2, 3 \rangle$

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## Post Correspondence Problem (PCP)

Given  $n$  pairs of words:

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## PCP as decision problem

- ▶  $\text{PCP} = \{ \langle \langle w_1, v_1 \rangle, \dots, \langle w_k, v_k \rangle \rangle \mid k \geq 1, w_i, v_i \text{ bin. words} \}$
- ▶  $Y = \{ i \in \text{PCP} \mid i \text{ has a solution} \}$



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More precisely, there is a computable function  $r$  that maps instances of the termination problem to instances of PCP:

$$r : \langle P, w \rangle \longmapsto I_{\langle P, w \rangle}$$

such that it holds:

$$P \text{ terminates on input } w \iff I_{\langle P, w \rangle} \text{ has a solution}$$

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Then if we had a **PCP-solver** (decides solvability of PCP-inst.) we would obtain a **solver for the termination problem**.  $\times$   $\square$

## Meta-Theorems of Predicate Logic (continued)

# Validity is Undecidable

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Then if we had a program **deciding validity** for predicate logic, we would obtain a **PCP-solver**.  $\times$

# Encoding of Binary Words as Terms

The formula  $\phi_l$  will be defined over functions and predicate in:

$$\mathcal{F} = \{ e/0, f_0/1, f_1/1 \} \qquad \mathcal{P} = \{ P/2 \}$$

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We consider the encoding of binary strings into  $\mathcal{F}$ -terms:

binary word	term encoding
$\epsilon$ (empty word)	$e$
0	$f_0(e)$
1	$f_1(e)$
01	$f_0(f_1(e))$
10	$f_1(f_0(e))$
$\vdots$	$\vdots$
$b_1 b_2 \dots b_{l-1} b_l$	$f_{b_1}(f_{b_2}(\dots f_{b_{l-1}}(f_{b_l}(e)) \dots))$

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For binary word  $w = b_1 b_2 \dots b_l$  and  $\mathcal{F}$ -terms  $t$  we abbreviate:

$$f_w(t) \stackrel{\text{def}}{=} f_{b_1}(f_{b_2}(\dots f_{b_l}(t) \dots))$$

## Encoding a PCP-Instance into a Formula

Now given a PCP instance

$$I = \langle \langle w_1, v_1 \rangle, \langle w_2, v_2 \rangle, \dots, \langle w_k, v_k \rangle \rangle$$

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The idea behind  $P$  is:

$$P(x, y) \iff \langle x, y \rangle \text{ can be constructed using dominos in } I$$

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# Validity is Undecidable

## Theorem

The **validity problem** in predicate logic is **undecidable**.

## Proof structure.

There is a computable function  $r$  (see previous slides) that maps instances of PCP to instances of the validity problem:

$$r: I \longmapsto \phi_I$$

such that it holds:

$$I \text{ has a solution} \iff \models \phi_I \quad (\text{i.e. } \phi_I \text{ is valid}) \quad (*)$$

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# Alan Turing



**Alan Mathison Turing (1912–1954)**

# Undecidability of Validity and Provability

Theorem (Church, Turing, 1936/37)

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- ▶ limits the power of theorem provers
- ▶ building better theorem provers is an open-ended endeavour (creativity will always be needed)

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Since this defines an easy reduction of the validity problem to the satisfiability problem. It follows immediately:

## Theorem

The **satisfiability problem** in predicate logic is **undecidable**.

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## Corollary (Undecidability of entailment relations $\models$ and $\vdash$ )

The relations  $\models$  and  $\vdash$  in predicate logic are **undecidable**.

There cannot be a program that, given formulas  $\phi_1, \dots, \phi_n, \psi$  decides whether or not  $\phi_1, \dots, \phi_n \models \psi$  (or  $\phi_1, \dots, \phi_n \vdash \psi$ ).

# Kurt Gödel



**Kurt Gödel with Albert Einstein (Princeton, around 1950)**

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One would like to have a

**complete theory (deduction system)**  $\vdash$  for  $\mathcal{N}$   
that allows to derive all formulas that are true in  $\mathcal{N}$ .

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## First incompleteness theorem (Gödel, 1931)

Every axiomatizable and sound theory  $\vdash$  of first-order logic for number theory with language  $\langle \mathcal{F}, \mathcal{P} \rangle$  is **incomplete**. That is, it contains sentences  $\phi$  that are **true** in  $\mathcal{N}$ , **but unprovable** in  $\vdash$ :

$$\mathcal{N} \models \phi, \text{ yet } \not\vdash \phi$$

# Second Incompleteness Theorem

## Theorem (Gödel, von Neumann, 1930-31)

For every axiomatizable theory  $\vdash$  of first-order logic for number theory with language  $\langle \mathcal{F}, \mathcal{P} \rangle$

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$\implies$  First-order theories (based on predicate logic) of number theory are not able to prove their own consistency.



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- 1937** Post: machine model; Church's thesis as 'working hypothesis'  
Turing: convincing analysis of a 'human computer'  
leading to the 'Turing machine'