

# Databases – Data Modelling

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## Data Modelling :: Phases of Database Design

# Database Design

## Database Design

- **formal model** of the relevant aspects of the real world
- the real world serves as **measure of correctness**

*The database states should correspond to the states of the real world.*

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- **formal model** of the relevant aspects of the real world
- the real world serves as **measure of correctness**

*The database states should correspond to the states of the real world.*

Database design is challenging:

- **Expertise:**  
requires expertise in the application domain
- **Flexibility:**  
real world often permits exceptional cases
- **Size:**  
database schema may become huge

# Database Design

Due to the complexity, the design is a multi-step process. . .

## Three Phases of Database Design

### **Conceptual Database Design**

- what information do we store
- how are the information elements related to each other
- what are the constraints?
- e.g. ER model or UML model

### **Logical Database Design**

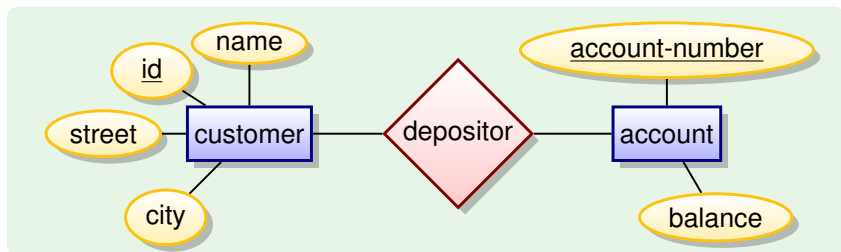
- transformation of the conceptual schema into the schema supported by the database
- e.g. relational model

### **Physical Database Design**

- design indexes, table distribution, buffer sizes, . . .
- to maximise performance of the final system

Data Modelling :: Entity-Relationship Model

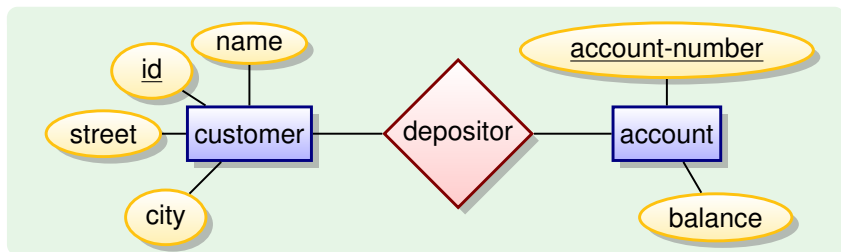
# Entity-Relationship Model








The three main ingredients of entity-relationship diagrams are:

- **Entity sets**
- **Attributes**
- **Relationship sets**

# Entity-Relationship Model



- **Rectangles**  represent entity sets
- **Ellipses**  represent attributes
  - **Double ellipses**  represent multi-valued attributes
  - **Dashed ellipses**  denote derived attributes
- **Diamonds**  represent relationship sets
- **Lines** link attributes and relationship sets to entity sets
- **Underline** indicates primary key attributes



# Entity Sets

An **entity** is an abstract object

- e.g.: specific person, company, event

Entities have **attributes**

- e.g.: people have names and addresses

An **entity set** is a collection of similar entities

- similar = sharing the same properties (attributes)
- e.g.: set of all persons, companies, trees, holidays

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**Comparison with object-oriented programming:**

entity  $\approx$  object

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Important difference: the **ER model is static**

- models structure of the data, not the operations
- no methods/functions associated to entity sets

# Attributes

An **entity set is represented by a set of attributes**, that is, properties possessed by all entities of the entity set.

```
Customer = (id, name, street, city)
```

```
Loan = (loan-number, amount)
```

# Attributes

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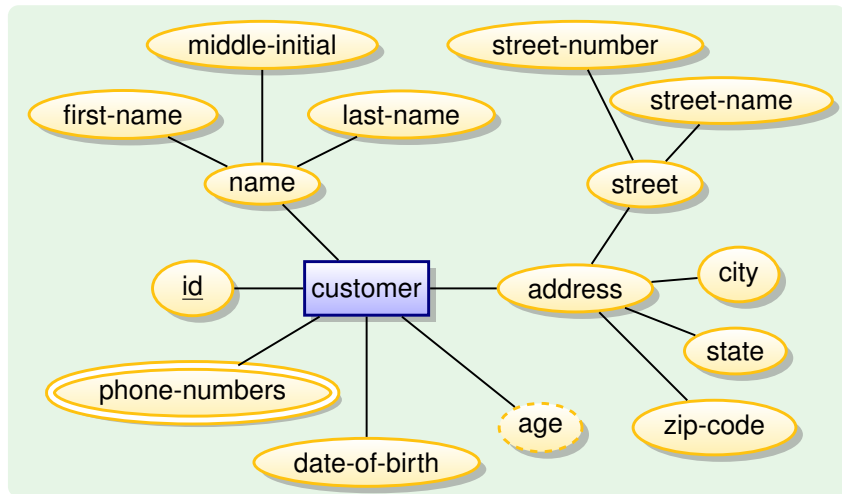
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## Attribute types

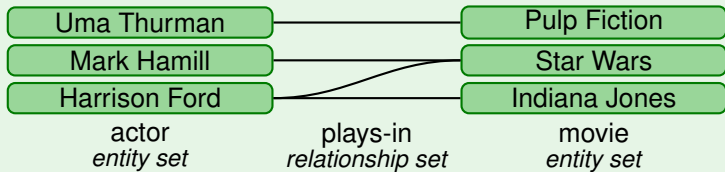
- **simple** and **composite** attributes
  - e.g. street is composed of street name and number
- **single-valued** and **multi-valued** attributes
  - e.g. single-valued: age of a person
  - e.g. multi-valued: person can have multiple phone numbers
- **derived attributes**
  - can be computed from other attributes
  - e.g. age can be computed given the date of birth

# Attributes

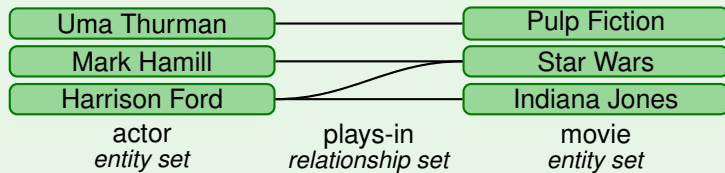


- *name*, *address* and *street* are composite attributes
- *phone numbers* is a multi-valued attribute
- *age* is a derived attribute (derived from *date-of-birth*)

# Relationship Sets



# Relationship Sets



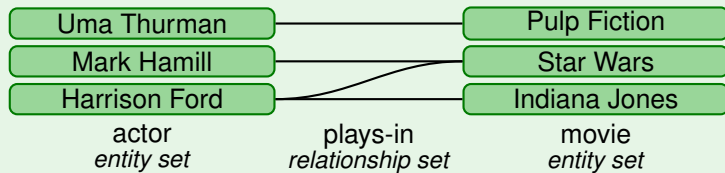
A **relationship** is an association among several entities.

Formally, a relationship is a tuple  $(e_1, e_2, \dots, e_n)$  of entities.

- (Mark Hamill, Star Wars) is a relationship
- (Harrison Ford, Indiana Jones) is a relationship



# Relationship Sets



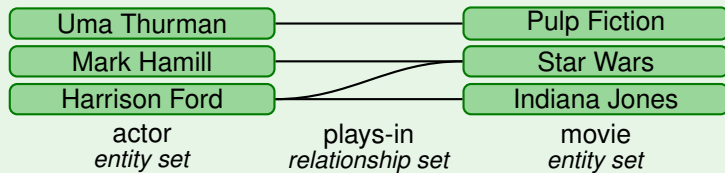
A **relationship set** is a set of relationships of the same kind.

That is, a **relationship set** is a set of tuples  $(e_1, e_2, \dots, e_n)$  where  $e_1 \in E_1, \dots, e_n \in E_n$  are from entity sets  $E_1, \dots, E_n$ .

Example of a relationship set

$\{$  (Uma Thurman, Pulp Fiction),  
 (Mark Hamill, Star Wars),  
 (Harrison Ford, Star Wars),  
 (Harrison Ford, Indiana Jones)  $\}$

# Relationship Sets



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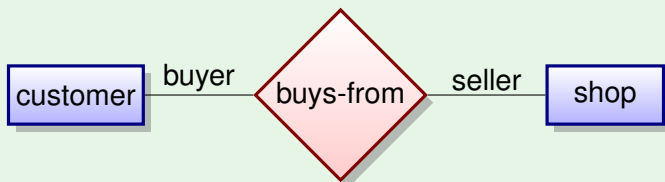
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The relationship set *plays-in* between entity sets *actor* and *movie* is indicated as follows in ER models:



# Relationship Sets and Role Names

The relationship set connections can be annotated with **role indicators**.



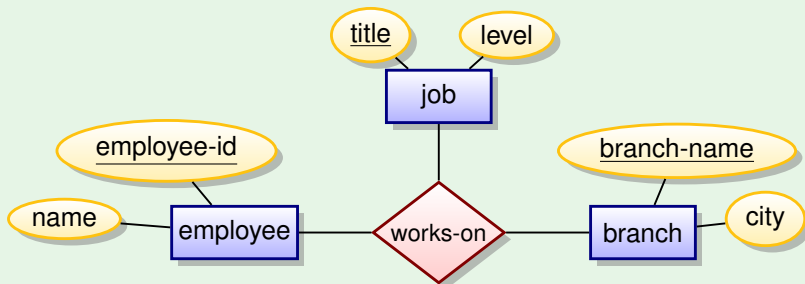
Role indicators improve readability!

# Degree of a Relationship Set

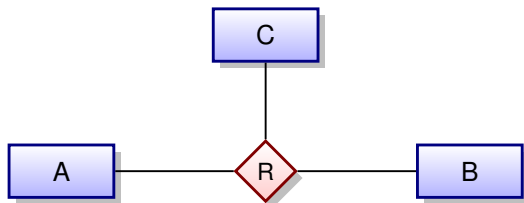
The **degree** of a relationship set refers to the number of entity sets participating in the relationship.

- relationship sets of degree 2 are called **binary**
- relationship sets of degree 3 are called **ternary**

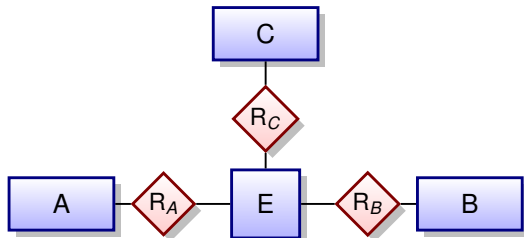
Example for a ternary relationship set *works-on*: an *employee* might work on different *jobs* at different *branches* of a company.



## Degree of a Relationship Set



Non-binary relationship sets can be represented using binary ones by creating an artificial entity set.



## Data Modelling :: Cardinality Limits

# Cardinality Limits

**Cardinality limits** express the number of entities to which another entity can be associated via a relationship set.

There are many different notations. **We use the UML notation!**



- Every entity  $a$  from  $A$  is connected to at least  $N_1$ , and at most  $N_2$  entities in  $B$ .
- Every entity  $b$  from  $B$  is connected to at least  $M_1$ , and at most  $M_2$  entities in  $A$ .

## Typical cardinality constraints

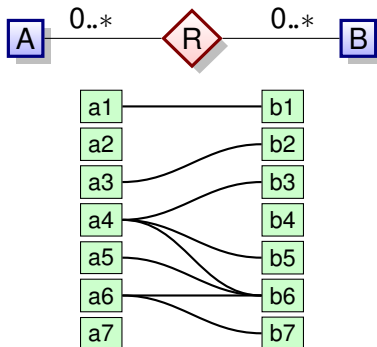
0..1 = zero or one

0..\* = any number

1..1 = precisely one

1..\* = at least one

## Cardinality Limits: Many-to-Many



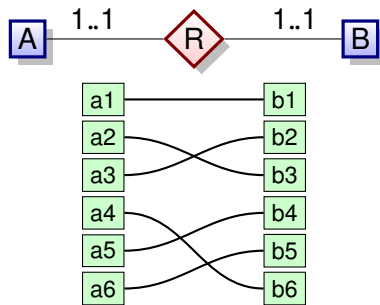
This describes a **many-to-many** relationship set:

- the entities may be connected arbitrarily
- every *a* in *A* can be linked to an arbitrary number of *B*'s
- every *b* in *B* can be linked to an arbitrary number of *A*'s

If the cardinalities are not given, the **default is many-to-many**.



## Cardinality Limits: One-to-One

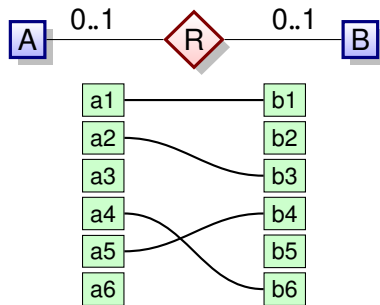


This describes a **one-to-one** relationship set:

- every  $a$  in  $A$  is connected to precisely one  $b$  in  $B$
- every  $b$  in  $B$  is connected to precisely one  $a$  in  $A$

Note that this corresponds to a bijective function from  $A$  to  $B$ .

## Cardinality Limits: Zero or One-to-Zero or One

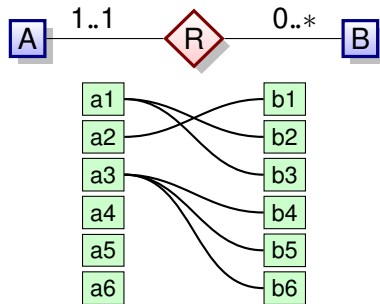


This describes a **zero or one-to-zero or one** relationship set:

- every  $a$  in  $A$  is connected to at most one ( $= 0$  or  $1$ )  $b$  in  $B$
- every  $b$  in  $B$  is connected to at most one ( $= 0$  or  $1$ )  $a$  in  $A$

Confusingly, this is sometimes also called one-to-one.

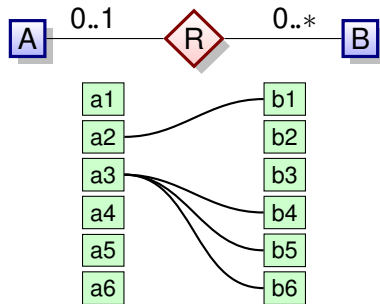
## Cardinality Limits: One-to-Many



This describes a **one-to-many** relationship set:

- every  $a$  in  $A$  is related to an arbitrary number  $b$ 's in  $B$
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## Cardinality Limits: Zero or One-to-Many

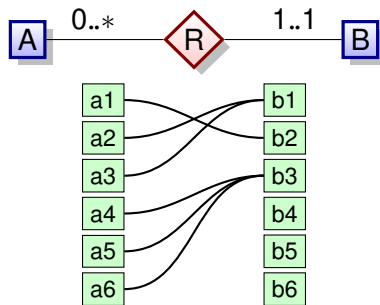


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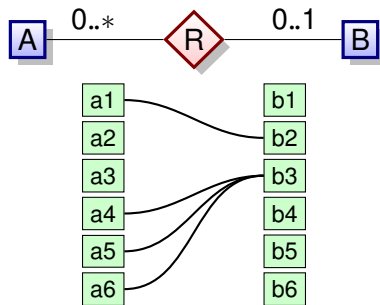
## Cardinality Limits: Many-to-One



This describes a **many-to-one** relationship set:

- every  $b$  in  $B$  is related to an arbitrary number of  $a$ 's in  $A$
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## Cardinality Limits: Many-to-Zero or One



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## Express the following Cardinality Limits

Every  $a$  in  $A$  is connected to precisely one  $b$  in  $B$ ,  
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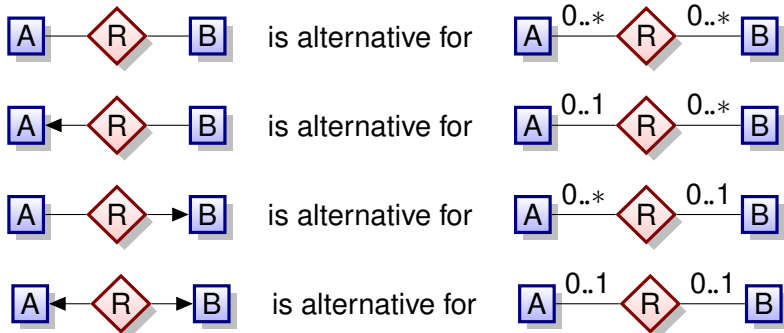
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For example:

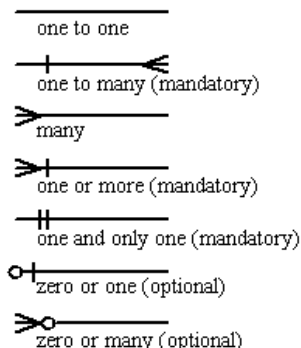


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There are many different notations for ER models.

For example: Information engineering style

## Information Engineering style

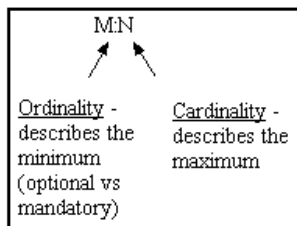


# Cardinality Limits: Alternative Notations

There are many different notations for ER models.

For example: Chen style

**Chen style**



**1:N** ( $n=0,1,2,3\dots$ )  
one to zero or more

**M:N** ( $m$  and  $n=0,1,2,3\dots$ )  
zero or more to zero or more  
(many to many)

**1:1**  
one to one



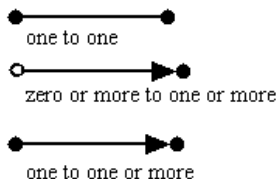


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Bachman style



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There are many different notations for ER models.

For example: Martin style

## Martin style

**1** - one, and only one (mandatory)

**\*** - many (zero or more - optional)

**1...\*** - one or more (mandatory)

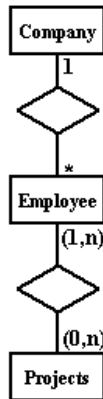
**0...1** - zero or one (optional)

**(0,1)** - zero or one (optional)

**(1,n)** - one or more (mandatory)

**(0,n)** - zero or more (optional)

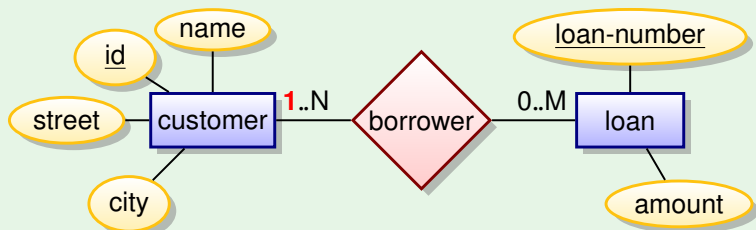
**(1,1)** - one and only one (mandatory)



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**Total participation** means that every entity in the entity set participates in at least one relationship in the relationship set.

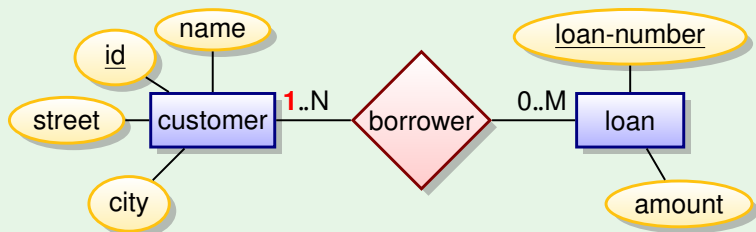
- e.g. every loan must belong to at least one customer



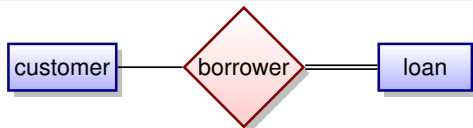
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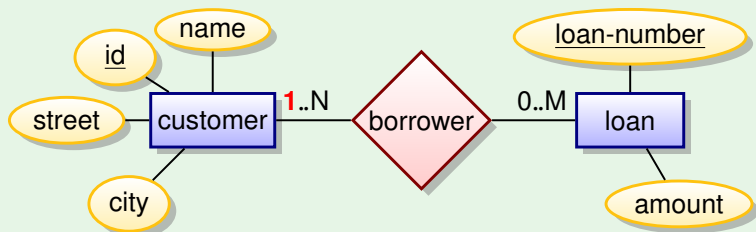
Alternative notation:



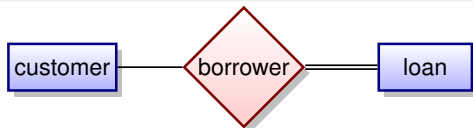
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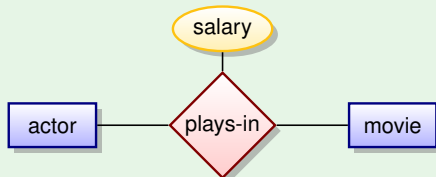
**Partial participation** means that entities may not participate in any relationship in the set.

Data Modelling :: Relationship Sets with Attributes

# Relationship Sets with Attributes

An **attribute** can also be property of a relationship set.

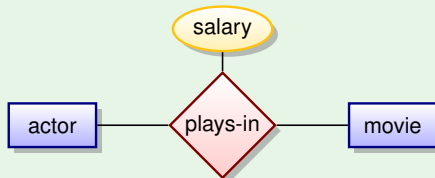
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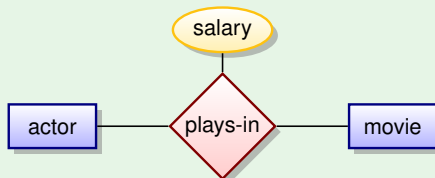




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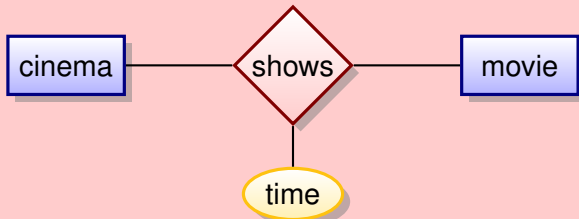
The *plays-in* relationship set between the entity sets *actor* and *movie* may have the attribute *salary*.



The value of the relationship attributes is **functionally determined** by the relationship  $(e_1, \dots, e_n)$ .

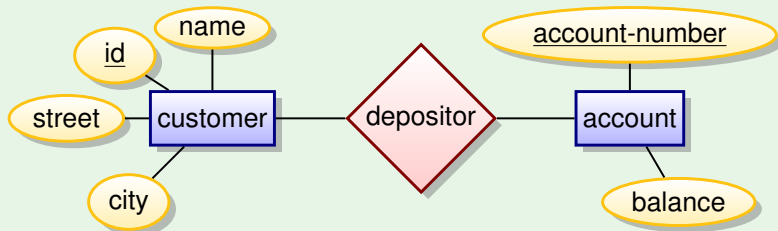
# Relationship Sets with Attributes

## Consequences of the semantics



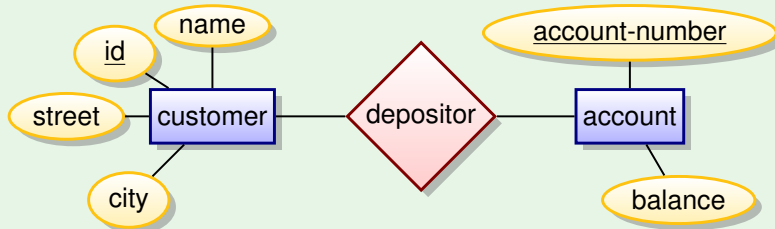
Suppose a cinema shows a movie twice a day (at 3pm and 6pm).  
Can this information be stored in the given schema?

# Cardinalities affect the ER Design



Assume that we want to record the date of the last access of a customer to an account. We call this attribute *access-date*.

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If the relation from customer to account is **many-to-many**:

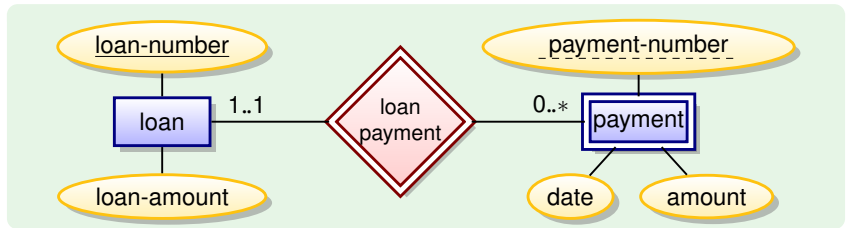
- then *access-date* must be an attribute of *depositor*

If the relation from customer to account is **one-to-many**:

- then *access-date* can be an attribute of *account*

## Data Modelling :: Weak Entity Sets

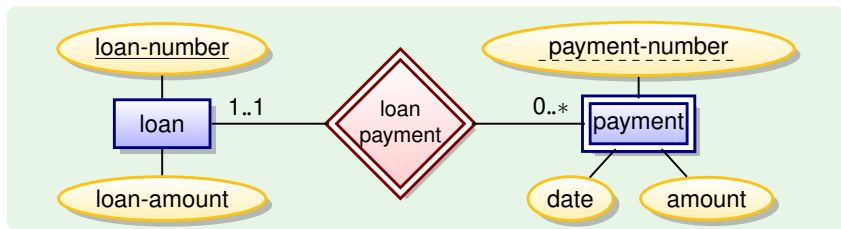
# Weak Entity Sets



There can be multiple payments with equal payment-number

- the payment-number is **not a key**

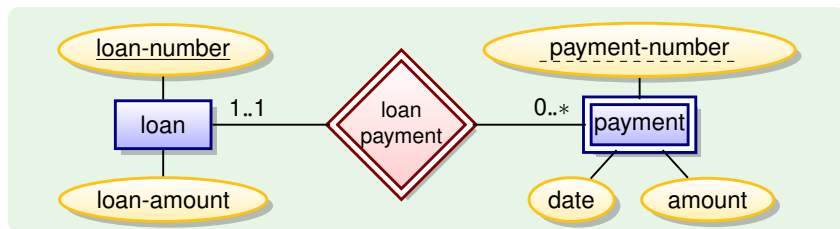
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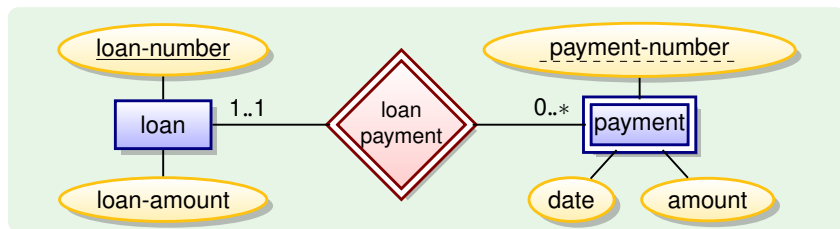


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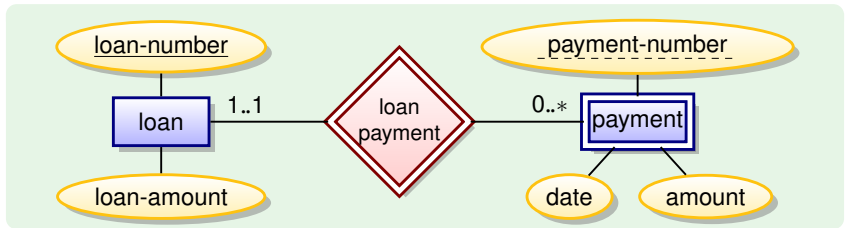


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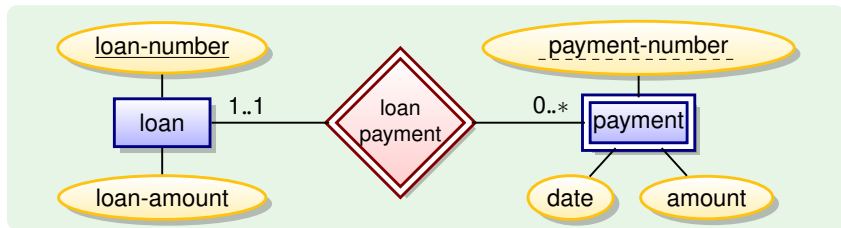
In other words, the **discriminator** \_payment-number\_ is unique among all payments for a certain loan.

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A **weak entity set** is an entity set without a primary key.

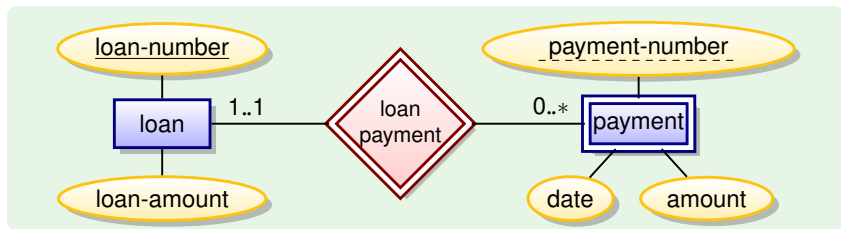
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A **weak entity set** is an entity set without a primary key.

- The existence of a weak entity set depends on the existence of an **identifying entity set**.

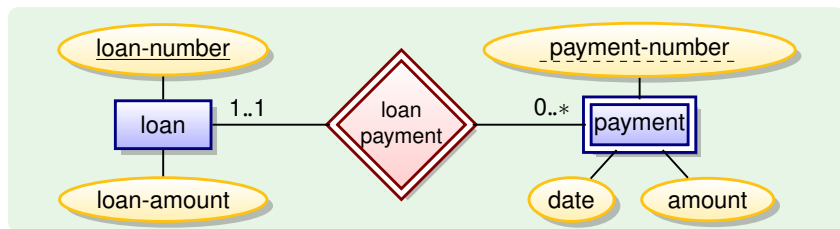
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- There must be a total, one-to-many relationship set from the identifying entity set to the weak entity set. This **identifying relationship** is depicted by a double diamond.

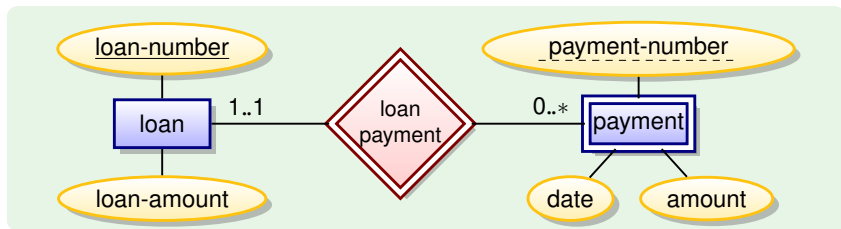
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- The **discriminator** is a partial key, it distinguishes the weak entity only in combination with the identifying entity.
- Primary key of the weak entity set is a combination of the discriminator and primary key of the identifying entity set.

# Weak Entity Sets

## Modelling with Weak Entity Sets

Model a set of online quizzes (multiple-choice tests).

- each quiz is identified by a title
- each question within a quiz is numbered
- each possible answer to a question is referenced by a letter
- for each question and answer the associated text is stored
- answers are classified into correct and incorrect ones

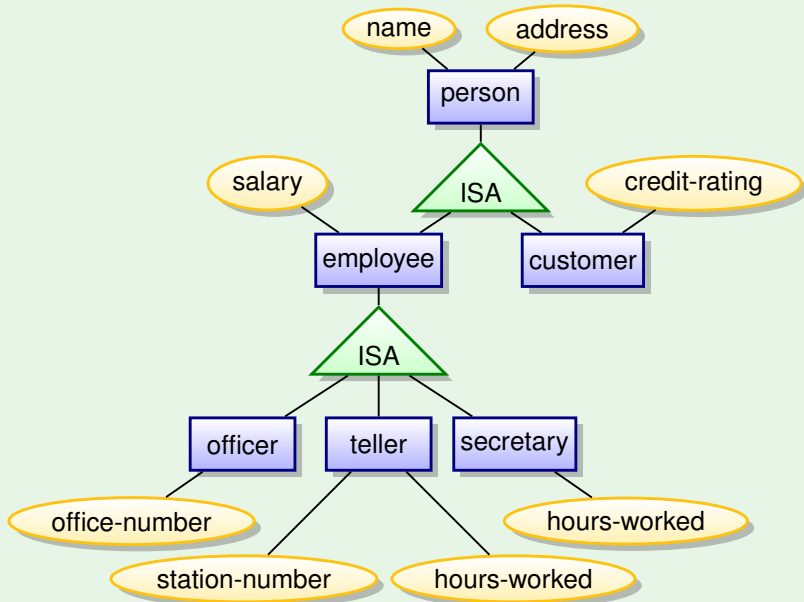
Develop an ER diagram.

What is the complete key for each of the entity sets?

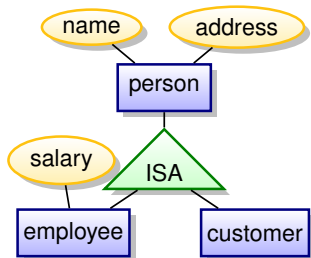
Data Modelling :: IS-A, 'Inheritance'



# IS-A, 'Inheritance'



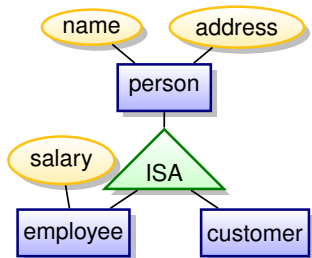
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Lower-level entity sets are subgroups of the of higher-level entity sets:

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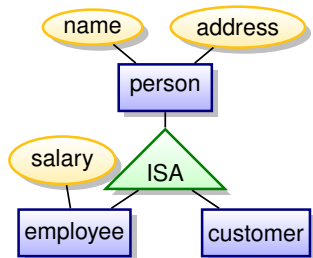
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Lower-level entity sets **inherit all attributes and relationship sets** of the higher-level entity sets.

- e.g. an employee has attributes *name*, *address* and *salary*

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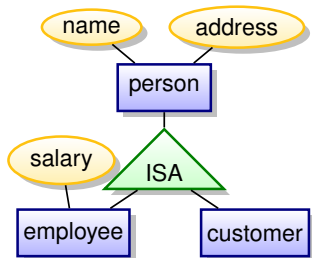
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## Design Principle: Specialisation

- top-down design process
- identify subgroups within an entity set
- these subgroups become lower-level entity sets which may have attributes or participate in relationship sets that do not apply to the higher-level entity sets

# IS-A, 'Inheritance'



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## Design Principle: Generalisation

- bottom-up design process
- combine a number of entity sets that share common features into a higher-level entity set
- specialisation and generalisation are both 'is a'-relations

# IS-A, 'Inheritance'

## Membership constraints

- **value-based**: assigns an entity to a specific subclass based on attribute values  
e.g. a *person* of age  $\geq 18$  is an *adult*
- default is **user-defined**: manual assignment to subclasses



# IS-A, 'Inheritance'

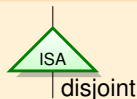
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- **disjoint**: an entity can belong to at most one subclass; e.g. a *fruit* can be an *apple* or a *pear*, but not both
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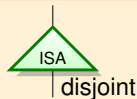
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## Completeness constraints

- **total specialisation (generalisation)** constraint: each superclass entity must belong to a subclass; e.g. a *person* is either a *minor* or an *adult*

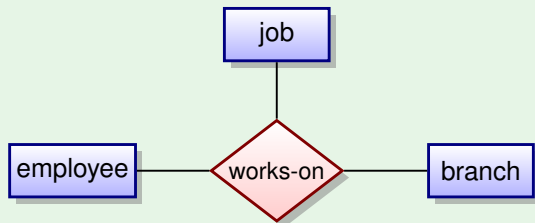




Data Modelling :: Aggregation

# Aggregation

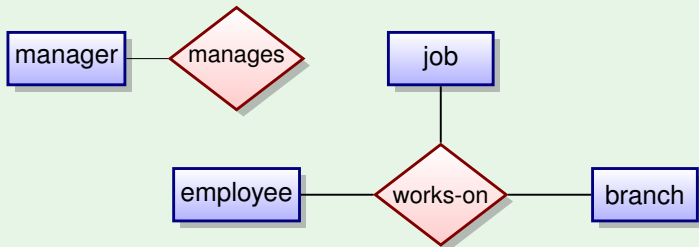
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# Aggregation

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We now want to express that a task performed by an employee might have a manager assigned to it.

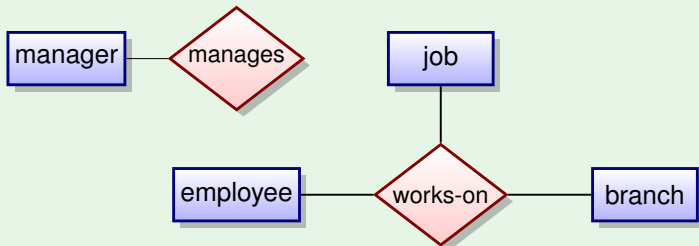


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- ER model has **no relations between relations**

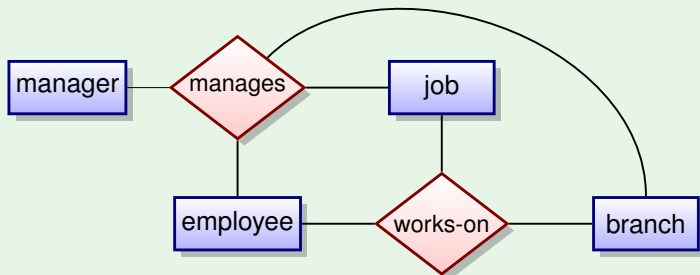


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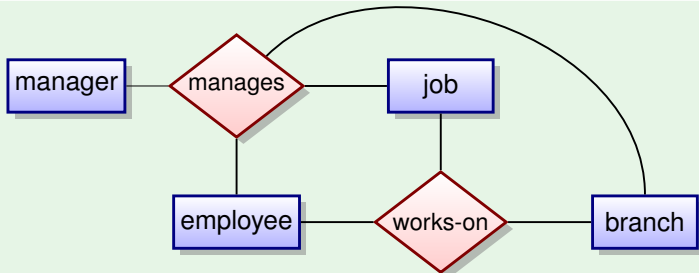
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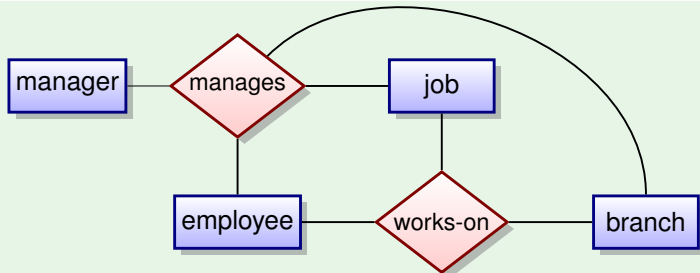
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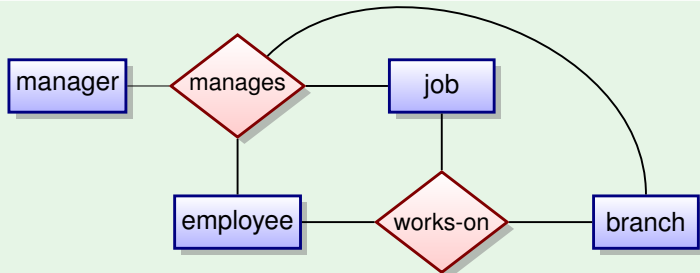


# Aggregation



However, this design is **not good**:

# Aggregation

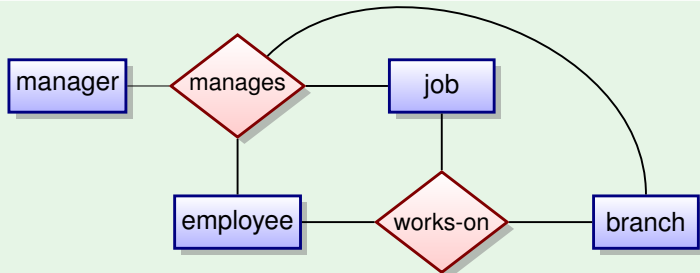


However, this design is **not good**:

- **does not capture:** every *manages* relationship corresponds to a *works-on* relationship;
- information is represented **redundant/overlapping**;
- **we cannot discard the works-on relationship set:** some *works-on* relationships may not correspond to any *manages* relationship.



# Aggregation



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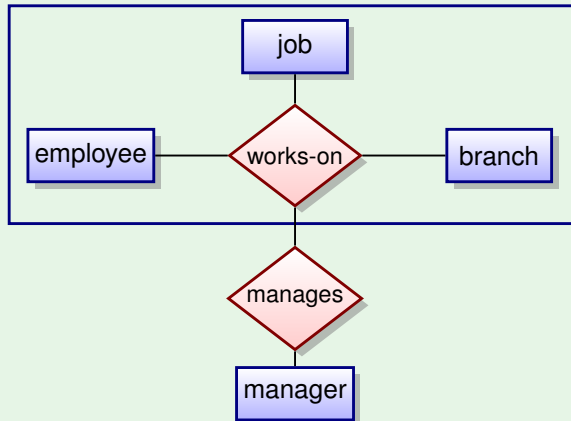
- **does not capture:** every *manages* relationship corresponds to a *works-on* relationship;
- information is represented **redundant/overlapping**;
- **we cannot discard the works-on relationship set:** some *works-on* relationships may not correspond to any *manages* relationship.

The solution is to eliminate redundancy using **aggregation**!

# Aggregation

## Aggregation:

- treat relationship set as an abstract entry  
*abstraction of a relationship into a new entry*
- allows relations between relations



## Data Modelling :: Notation Summary

# Entity-Relationship Models Summary



entity set



attribute



weak entity set



multi-valued attribute



relationship set



derived attribute



identifying  
relationship set  
for weak entity set



total participation  
of entity set  
in relationship

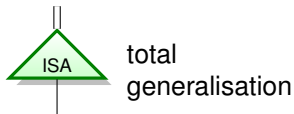
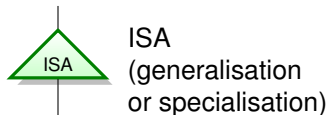
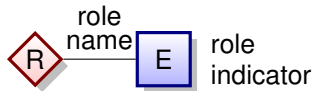
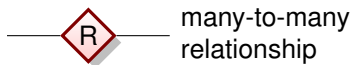


primary key



discriminating  
attribute of  
weak entity set

# Entity-Relationship Models Summary

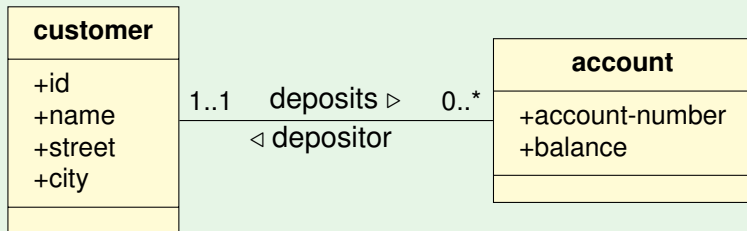


Data Modelling :: Unified Modelling Language

# Unified Modelling Language

UML = Unified Modeling Language

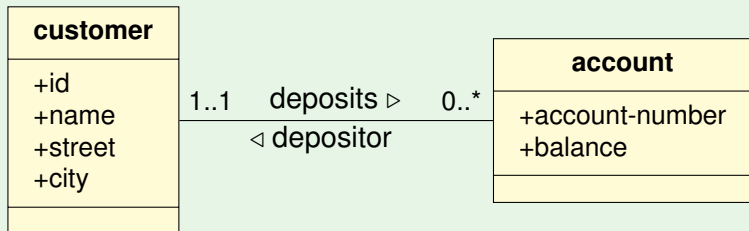
Example schema as UML class diagram



# Unified Modelling Language

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Example schema as UML class diagram



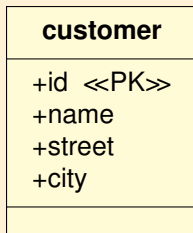
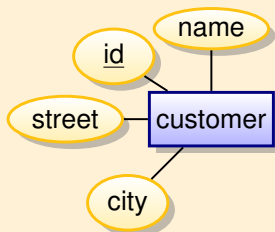
- UML diagrams are similar to ER diagrams

*However, there are important differences!*



# ER Models vs. UML Class Diagrams

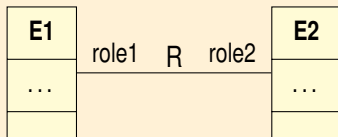
## Entity Sets and Attributes



- In UML attributes are shown within the box of the entity set rather than as separate ellipses in ER models.

# ER Models vs. UML Class Diagrams

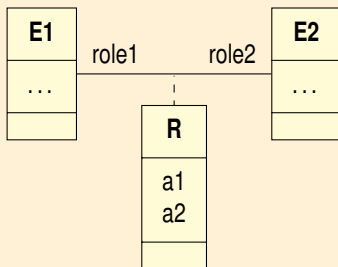
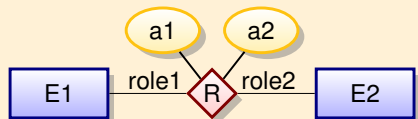
## Binary Relationships



- In UML binary relationship sets are represented by a line connecting the entity sets. The name of the relationship set is written adjacent to the line.

# ER Models vs. UML Class Diagrams

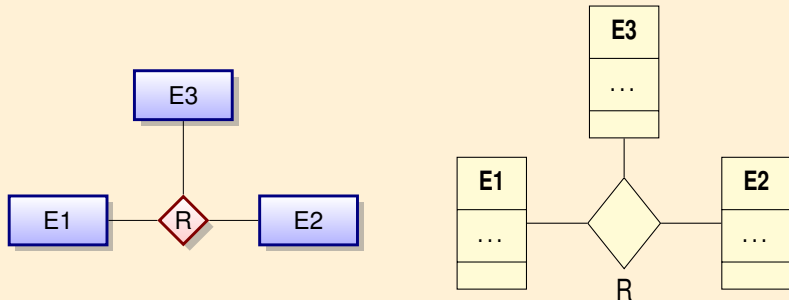
## Binary Relationships with Attributes



- If the relationship set has attributes, then the name of the relationship set is written in a box together with the attributes of the relation.
- The box is then connected using a dashed line to the line corresponding to the relationship set.

# ER Models vs. UML Class Diagrams

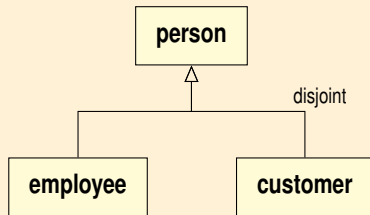
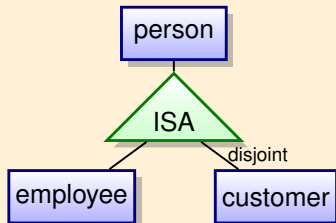
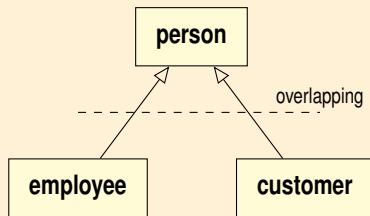
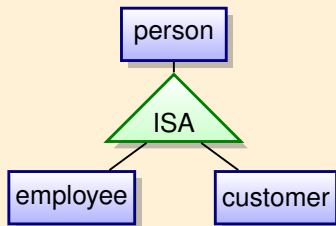
## Non-Binary Relationships



- Non-binary relationship sets are drawn using a diamond.

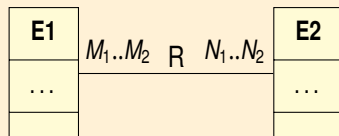
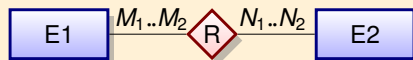
# ER Models vs. UML Class Diagrams

## Generalisation and Specialisation



# ER Models vs. UML Class Diagrams

## Cardinality Limits

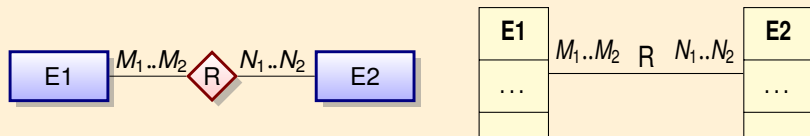


The cardinalities indicate that:

- each E2 entity is related to  $\geq M_1$  and  $\leq M_2$  entities in  $E_1$
- each E1 entity is related to  $\geq N_1$  and  $\leq N_2$  entities in  $E_2$

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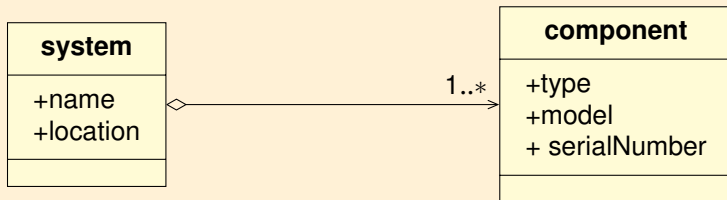
In UML we have the following abbreviations:

- 1 stands for 1..1
- \* stands for 0..\*

Often better to write fully 1..1 and 0..\*.

# UML: Aggregation and Composition

## Aggregation in UML

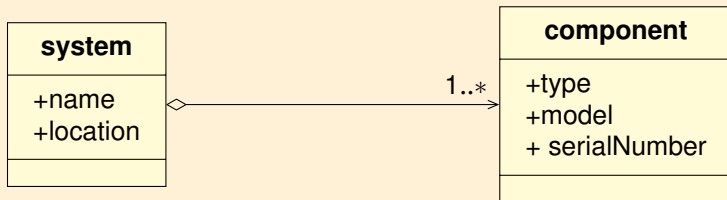


- **Aggregation:** system is a collection of components
- **Composition:** if the diamond would be filled black, it would mean that every component belongs to one system (1..1)



# UML: Aggregation and Composition

## Aggregation in UML



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It is important to note the difference with ER models:

- In ER aggregation allows to treat relations as entities.
- Composition in UML is similar to weak entities in ER.  
*However, composition in UML says nothing about keys.*

# Differences: ER Models vs. UML Class Diagrams

- visual differences — no big deal
- **keys:**
  - ER supports keys (underlining)
  - UML has no standard for indicating keys

*Some people underline, others write PK after the attribute.*
- **aggregation:** means something very different
  - in ER: treating a relationship set as an entity
  - in UML: a part-whole relation  
(non-exclusive form of composition)
- **weak entities:**
  - in ER: weak entities are entities without own key
  - in UML: composition is similar, but says nothing about keys