# Automata Theory :: LL Parsing

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### **Top-down Parsing**

**Top-down parsing** tries to derive the input word from the starting variable *S*.

#### Simple leftmost strategy:

- Always expand the leftmost variable A. (Replace A by u if there is a rule  $A \rightarrow u$ .)
- Backtrack when a mismatch with the input string is found.
   (Then try another rule.)

Disadvantage: backtracking is expensive and difficult.

### LL Parsing

### LL parsing

Parsing top-down with a leftmost strategy.

Backtracking is not allowed.

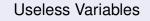
LL parsing does not work for every context-free grammar.

#### Starting point is a context-free grammar G = (V, T, S, P):

- without useless variables
- λ-productions and unit productions are allowed (elimination often increases the size of the grammar)

#### Steps of LL parsing:

- Construct sets First(A) and Follow(A) for every variable A.
- Construct a parsing table.
- Parse the input word using the parsing table.



#### Removal of Useless Variables

A variable *A* is **useless** for a context-free grammar if there exists no derivation of the form

$$S \Rightarrow^* uAv \Rightarrow^+ w$$
 with  $w \in T^*$ .

Removing production rules that contain a useless variable from a grammar does not change the generated language.

$$S 
ightarrow aSb \mid BC \mid \lambda \qquad A 
ightarrow Sb \qquad B 
ightarrow a \qquad C 
ightarrow C$$

Which variables are useless?

- A because there is no derivation  $S \Rightarrow^* uAv$
- C because there is no derivation  $C \Rightarrow^* w$  with  $w \in T^*$
- B because B can be reached only together with C

The resulting grammar is  $S \rightarrow aSb \mid \lambda$ .

### Removal of Useless Variables

#### Question

How to determine useless variables of a context-free grammar?

#### Construction

A variable *A* is called **productive** if  $A \Rightarrow^+ w$  with  $w \in T^*$ .

We determine all productive variables:

If A → y is a rule and all variables in y are productive, then A is productive.

Remove all rules that contain a non-productive variable.

We determine all reachable variables as follows:

- S is reachable.
  - If  $A \rightarrow y$  and A is reachable, then so are all variables in y.

Remove all rules that contain a non-reachable variable.

A variable is useless if it is not in one of the remaining rules.

### Removal of Useless Variables

$$S 
ightarrow aSb \mid BC \mid \lambda \qquad A 
ightarrow Sb \qquad B 
ightarrow a \qquad C 
ightarrow C$$

Which variables are non-productive?

C is not productive

We remove all rules containing non-productive variables:

$$S \rightarrow aSb \mid \lambda$$
  $A \rightarrow Sb$   $B \rightarrow a$ 

Which variables are reachable from S?

only *S* is reachable

We remove all rules containing non-reachable variables:

$$S \rightarrow aSb \mid \lambda$$

Hence only *S* is useful, the variables *A*, *B*, *C* are not useful.



### First(A)

We consider the first terminal letters derivable from a word:

$$\mathsf{First}(w) = \{ a \in T \mid w \Rightarrow^* a \dots \} \cup \{ \lambda \mid w \Rightarrow^* \lambda \}$$

#### Algorithm

Let PreFirst(w) be the smallest set such that:

- w ∈ PreFirst(w)
- $a \in \mathsf{PreFirst}(w)$  if  $av \in \mathsf{PreFirst}(w)$
- $B \in \text{PreFirst}(w)$  if  $Bv \in \text{PreFirst}(w)$
- $v \in \mathsf{PreFirst}(w)$  if  $Bv \in \mathsf{PreFirst}(w)$  and B erasable
- $v \in \mathsf{PreFirst}(w)$  for every  $A \in \mathsf{PreFirst}(w)$  and rule  $A \to v$

Then First(w) consists of

- all terminal letters  $a \in T$  such that  $a \in \text{PreFirst}(w)$ , and
- $\lambda$  if  $w = A_1 A_2 \dots A_n$  for erasable variables  $A_1, \dots, A_n$ .

#### **Exercise**

$$S \rightarrow AAc$$
  $A \rightarrow Ba \mid \lambda$   $B \rightarrow Ab \mid d$ 

The erasable variables ( $V \Rightarrow^+ \lambda$ ) are: A.

We determine PreFirst(A), PreFirst(B) and PreFirst(S):

$$\mathsf{PreFirst}(A) = \{ A, \underbrace{Ba}_{\mathsf{from}\ A}, \underbrace{\lambda}_{\mathsf{from}\ A}, \underbrace{B}_{\mathsf{from}\ B}, \underbrace{Ab}_{\mathsf{from}\ B}, \underbrace{d}_{\mathsf{from}\ A}, \underbrace{b}_{\mathsf{from}\ Ab} \}$$

$$PreFirst(B) = \{B, \underbrace{Ab}_{from B}, \underbrace{d}_{from Ab}, \underbrace{b}_{from Ab}, \underbrace{A}_{from Ab}\} \cup PreFirst(A)$$
$$= \{A, Ba, \lambda, B, Ab, d, b\}$$

$$= \{A, Ba, \lambda, B, Ab, d, b\}$$

$$\mathsf{PreFirst}(S) = \{S, AAc, Ac, C, A\} \cup \mathsf{PreFirst}(A)$$

from S from AAc from Ac from AAc
$$= \{ S, AAc, Ac, c, A, Ba, \lambda, B, Ab, d, b \}$$

Thus we get

$$\mathsf{First}(A) = \{\, b, d, \lambda \,\} \quad \mathsf{First}(B) = \{\, b, d \,\} \quad \mathsf{First}(S) = \{\, b, c, d \,\}$$



### Follow(A)

The sets First(A) are not yet sufficient for 'predictive' parsing, if there are derivations  $A \Rightarrow^+ \lambda$ .

We consider the terminal letters that can follow a variable:

$$Follow(A) = \{ a \in T \mid S \Rightarrow^* \dots Aa \dots \}$$

Intuition:  $a \in Follow(A)$  if A can be followed by a in a derivation.

We use \$ as a special 'end of word' symbol.

#### Algorithm

- Follow(S) ⊇ {\$}
- Follow(A)  $\supseteq$  First(w) \ { $\lambda$ } for every rule  $B \rightarrow vAw$
- Follow(A)  $\supseteq$  Follow(B) for rules  $B \rightarrow \nu A w$  with  $\lambda \in \text{First}(w)$

### Example

- Follow(S)  $\supseteq$  {\$}
- Follow(A)  $\supseteq$  First(w)  $\setminus \{\lambda\}$  for every rule  $B \rightarrow vAw$
- Follow(A)  $\supseteq$  Follow(B) for rules  $B \rightarrow \nu A w$  with  $\lambda \in \mathsf{First}(w)$

#### If $C \rightarrow AB$ , then:

- First(B)  $\subseteq$  Follow(A)

  Example:  $C \Rightarrow AB \Rightarrow^* Aaw$  if  $B \rightarrow aw$
- Follow(C)  $\subseteq$  Follow(B)

  Example:  $S \Rightarrow Ca \Rightarrow ABa$  if  $S \rightarrow Ca$
- Follow(C)  $\subseteq$  Follow(A) if  $B \Rightarrow^* \lambda$ Example:  $S \Rightarrow Ca \Rightarrow ABa \Rightarrow Aa$  if  $S \rightarrow Ca$  and  $B \rightarrow \lambda$

#### Exercise

- Follow(S) ⊇ { \$ }
- Follow(A) ⊇ First(w) \ {λ} for every rule B → vAw
   Follow(A) ⊇ Follow(B) for rules B → vAw with λ ∈ First(w)

$$S o Dc$$
  $A o Ba \mid \lambda$   $D o AA$   $B o Ab \mid d$ 

We have

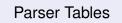
$$First(S) = \{b, c, d\} \qquad First(A) = \{\lambda, b, d\}$$

$$First(D) = \{\lambda, b, d\} \qquad First(B) = \{b, d\}$$

Determine Follow(S), Follow(D), Follow(A), Follow(B):

Follow(
$$S$$
)  $\supseteq$  {\$}  
Follow( $D$ )  $\supseteq$  { $c$ }

Follow(B)  $\supseteq \{c\}$ Follow(A)  $\supseteq \{$  (First(A)  $\setminus \{\lambda\}$ )  $\cup \{b\} \cup$  Follow(D)  $\supseteq \{b, c, d\}$ Follow(B)  $\supseteq \{a\}$ 



#### **Parser Tables**

The parser table for a context-free grammar is a table with

- lacksquare columns indexed by terminals  $T \cup \{\$\}$ ,
- rows indexed by variables V,

At place  $[a \in T \cup \{\$\}, B \in V]$  it contains rules  $B \to u$  for which

- $a \in First(u)$ , or (never the case for a = \$)
- $\lambda \in First(u)$  and  $a \in Follow(B)$ .

$$S \rightarrow aSb \mid \lambda$$

We have

- First(aSb) = {a}, First( $\lambda$ ) = { $\lambda$ }, First(S) = { $\lambda$ , a}
- $\bullet \mathsf{Follow}(\mathcal{S}) = \{b,\$\},\$

Thus the parser table is:

	а	b	\$
S	S o aSb	$S \rightarrow \lambda$	$S \rightarrow \lambda$

# LL(1) Grammars and Parsing

A grammar is LL(1) if its parser table contains in ever cell  $[a \in T \cup \{\$\}, B \in V]$  at most one production rule.

An LL(1) parser reads from Left to right, performs a Leftmost derivation, and looks always at 1 symbol of the input.

Given an LL(1)-grammar and parsing table.

To parse  $a_1 \cdots a_n$ , we start with  $\langle S\$, a_1 \cdots a_n \$ \rangle$ .

From a state  $\langle v, w \rangle$  we can do the following steps:

- ⟨av', aw'⟩ becomes ⟨v', w'⟩
- $\langle Bv', aw' \rangle$  becomes  $\langle uv', aw' \rangle$  if  $B \rightarrow u$  at position [a, B]
- $\langle Bv', \$ \rangle$  becomes  $\langle v', \$ \rangle$  if  $B \rightarrow u$  at position [\$, B]
- \( \\$, \\$ \) results in accept
- In all other cases, ⟨v, w⟩ results in reject!

# Example

$$S \rightarrow aSb \mid \lambda$$

The parser table is:

$$\frac{a \qquad b \qquad \$}{S \mid S \to aSb \quad S \to \lambda \quad S \to \lambda}$$
 
$$\langle S\$, ab\$ \rangle \to \langle aSb\$, ab\$ \rangle \to \langle Sb\$, b\$ \rangle \to \langle b\$, b\$ \rangle$$
 
$$\to \langle \$, \$ \rangle \quad \textbf{accept}$$
 
$$\langle S\$, abb\$ \rangle \to \langle aSb\$, abb\$ \rangle \to \langle Sb\$, bb\$ \rangle \to \langle b\$, bb\$ \rangle$$
 
$$\to \langle \$, b\$ \rangle \quad \textbf{reject}$$
 
$$\langle S\$, aab\$ \rangle \to \langle aSb\$, aab\$ \rangle \to \langle Sb\$, ab\$ \rangle \to \langle aSbb\$, ab\$ \rangle$$
 
$$\to \langle Sbb\$, b\$ \rangle \to \langle bb\$, b\$ \rangle \to \langle b\$, \$ \rangle \quad \textbf{reject}$$

JavaCC (Java Compiler Compiler) automatically generates a parser from an LL(1) grammar.

# LL(k) Grammars

### LL(k) Grammars

The class of LL(1) grammars is often to restrictive in practice. LL(1) parsers looks at 1 symbol to decide which rule to use.

An LL(k) parser looks k symbols ahead to choose the rule.

The parser table is constructed with k symbols look-ahead.

A grammar is LL(k) if this table has in every cell  $\leq 1$  rule.

LL(k) is strictly contained in LL(k + 1).

**Disadvantage**: size of the parser table grows exponential in k.

### **Exercises**

Can ambiguous grammars be LL(k) for some  $k \ge 1$ ?

Is the following grammar LL(k) for some  $k \ge 1$ ?

$$\textbf{\textit{S}} \rightarrow \textbf{\textit{aSa}} \mid \lambda$$



### Left Factorisation

**Left factorisation**: rewrite rules  $A \rightarrow uv \mid uw \ (u \neq \lambda)$  into

$$A \rightarrow uB$$
 and  $B \rightarrow v \mid w$ 

where *B* is a fresh variable.

After left factorisation we get:  $S \rightarrow aA$   $A \rightarrow b \mid c$ 

The grammar  $S \rightarrow aA$ ,  $A \rightarrow b \mid c$  is LL(1):

	а	b	С	\$
S	$\mathcal{S}  ightarrow aA$			
Α		A  o b	A  ightarrow c	