

# Automata & Complexity

Jörg Endrullis

Vrije Universiteit Amsterdam

2018

# Big O Notation

Let  $f, g : \mathbb{N} \rightarrow \mathbb{R}_{>0}$ . Then

$$f \in O(g) \iff \exists C > 0. \exists n_0. f(n) \leq C \cdot g(n) \text{ for all } n \geq n_0$$

# Big O Notation

Let  $f, g: \mathbb{N} \rightarrow \mathbb{R}_{>0}$ . Then

$$f \in O(g) \iff \exists C > 0. \exists n_0. f(n) \leq C \cdot g(n) \text{ for all } n \geq n_0$$

$$n^a \in O(n^b) \quad \text{for all } 0 < a \leq b$$

$$c_a n^a + c_{a-1} n^{a-1} + \dots + c_0 \in O(n^a) \quad \text{for all } a > 0$$

$$n^a \in O(b^n) \quad \text{for all } a > 0 \text{ and } b > 1$$

$$\log_a n \in O(n^b) \quad \text{for all } a, b > 0$$

$$\log_a n \in O(\log_b n) \quad \text{for all } a, b > 0$$

# Big O Notation

Let  $f, g: \mathbb{N} \rightarrow \mathbb{R}_{>0}$ . Then

$$f \in O(g) \iff \exists C > 0. \exists n_0. f(n) \leq C \cdot g(n) \text{ for all } n \geq n_0$$

$$n^a \in O(n^b) \quad \text{for all } 0 < a \leq b$$

$$c_a n^a + c_{a-1} n^{a-1} + \dots + c_0 \in O(n^a) \quad \text{for all } a > 0$$

$$n^a \in O(b^n) \quad \text{for all } a > 0 \text{ and } b > 1$$

$$\log_a n \in O(n^b) \quad \text{for all } a, b > 0$$

$$\log_a n \in O(\log_b n) \quad \text{for all } a, b > 0$$

By definition  $\log_a a^n = n$ .

# Big O Notation

Let  $f, g: \mathbb{N} \rightarrow \mathbb{R}_{>0}$ . Then

$$f \in O(g) \iff \exists C > 0. \exists n_0. f(n) \leq C \cdot g(n) \text{ for all } n \geq n_0$$

$$n^a \in O(n^b) \quad \text{for all } 0 < a \leq b$$

$$c_a n^a + c_{a-1} n^{a-1} + \dots + c_0 \in O(n^a) \quad \text{for all } a > 0$$

$$n^a \in O(b^n) \quad \text{for all } a > 0 \text{ and } b > 1$$

$$\log_a n \in O(n^b) \quad \text{for all } a, b > 0$$

$$\log_a n \in O(\log_b n) \quad \text{for all } a, b > 0$$

By definition  $\log_a a^n = n$ . This implies  $a^{\log_a n} = n$

# Big O Notation

Let  $f, g: \mathbb{N} \rightarrow \mathbb{R}_{>0}$ . Then

$$f \in O(g) \iff \exists C > 0. \exists n_0. f(n) \leq C \cdot g(n) \text{ for all } n \geq n_0$$

$$\begin{aligned}n^a &\in O(n^b) && \text{for all } 0 < a \leq b \\c_a n^a + c_{a-1} n^{a-1} + \dots + c_0 &\in O(n^a) && \text{for all } a > 0 \\n^a &\in O(b^n) && \text{for all } a > 0 \text{ and } b > 1 \\\log_a n &\in O(n^b) && \text{for all } a, b > 0 \\\log_a n &\in O(\log_b n) && \text{for all } a, b > 0\end{aligned}$$

By definition  $\log_a a^n = n$ . This implies  $a^{\log_a n} = n$ , and hence

$$a^{\log_a b \cdot \log_b n} = (a^{\log_a b})^{\log_b n} = b^{\log_b n} = n$$

Hence  $\log_a b \cdot \log_b n = \log_a n$ .

# Time Complexity

Let  $f, g : \mathbb{N} \rightarrow \mathbb{N}$ .

A nondeterministic Turing machine  $M$

**runs in time  $f$**

if for **every input**  $w$ , **every computation** of  $M$  reaches a halting state after **at most  $f(|w|)$  steps**.

# Time Complexity

Let  $f, g : \mathbb{N} \rightarrow \mathbb{N}$ .

A nondeterministic Turing machine  $M$

**runs in time  $f$**

if for **every input**  $w$ , **every computation** of  $M$  reaches a halting state after **at most  $f(|w|)$  steps**.

The function  $f$  gives an upper bound on the number of computation steps in terms of the length of the input word.



# Time Complexity

Let  $f, g : \mathbb{N} \rightarrow \mathbb{N}$ .

A nondeterministic Turing machine  $M$

**runs in time  $f$**

if for **every input**  $w$ , **every computation** of  $M$  reaches a halting state after **at most  $f(|w|)$  steps**.

The function  $f$  gives an upper bound on the number of computation steps in terms of the length of the input word.

A Turing machine  $M$  has

**time complexity  $O(g)$**

if there exists  $f \in O(g)$  such that  $M$  runs in time  $f$ .

## Complexity Classes P and NP

A nondeterministic Turing machine  $M$  is **polynomial time** if  $M$  runs in time  $p$  for some polynomial  $p$ .

Equivalently,  $M$  has time complexity  $O(n^k)$  for some  $k$ .

# Complexity Classes P and NP

A nondeterministic Turing machine  $M$  is **polynomial time** if  $M$  runs in time  $p$  for some polynomial  $p$ .

Equivalently,  $M$  has time complexity  $O(n^k)$  for some  $k$ .

**NP** is the class of languages accepted by **nondeterministic** polynomial time Turing machines:

$$\mathbf{NP} = \{ L(M) \mid M \text{ is nondeterministic polynomial time TM} \}$$

# Complexity Classes P and NP

A nondeterministic Turing machine  $M$  is **polynomial time** if  $M$  runs in time  $p$  for some polynomial  $p$ .

Equivalently,  $M$  has time complexity  $O(n^k)$  for some  $k$ .

**NP** is the class of languages accepted by **nondeterministic** polynomial time Turing machines:

$$\mathbf{NP} = \{ L(M) \mid M \text{ is nondeterministic polynomial time TM} \}$$

**P** is the class of languages accepted by **deterministic** polynomial time Turing machines:

$$\mathbf{P} = \{ L(M) \mid M \text{ is deterministic polynomial time TM} \}$$

# Complexity Classes P and NP

A nondeterministic Turing machine  $M$  is **polynomial time** if  $M$  runs in time  $p$  for some polynomial  $p$ .

Equivalently,  $M$  has time complexity  $O(n^k)$  for some  $k$ .

**NP** is the class of languages accepted by **nondeterministic** polynomial time Turing machines:

$$\mathbf{NP} = \{ L(M) \mid M \text{ is nondeterministic polynomial time TM} \}$$

**P** is the class of languages accepted by **deterministic** polynomial time Turing machines:

$$\mathbf{P} = \{ L(M) \mid M \text{ is deterministic polynomial time TM} \}$$

Clearly  $\mathbf{P} \subseteq \mathbf{NP}$ , but it is unknown whether  $\mathbf{P} = \mathbf{NP}$ .

## Problems in NP

Recall, that the language corresponding to a decision problem consists of words representing instances of the problem for which the answer is **yes**.

# Problems in NP

Recall, that the language corresponding to a decision problem consists of words representing instances of the problem for which the answer is **yes**.

Intuitively a problem is in NP if:

- every instance has a finite set of possible solutions,
- correctness of a solution can be checked in polynomial time

# Problems in NP

Recall, that the language corresponding to a decision problem consists of words representing instances of the problem for which the answer is **yes**.

Intuitively a problem is in NP if:

- every instance has a finite set of possible solutions,
- correctness of a solution can be checked in polynomial time

The question whether the **travelling salesman problem** has a solution of length  $\leq k$  is in NP.





# Problems in NP

Recall, that the language corresponding to a decision problem consists of words representing instances of the problem for which the answer is **yes**.

Intuitively a problem is in NP if:

- every instance has a finite set of possible solutions,
- correctness of a solution can be checked in polynomial time

The question whether the **travelling salesman problem** has a solution of length  $\leq k$  is in NP.

**Satisfiability in propositional logic** is in NP.



# Problems in NP

Recall, that the language corresponding to a decision problem consists of words representing instances of the problem for which the answer is **yes**.

Intuitively a problem is in NP if:

- every instance has a finite set of possible solutions,
- correctness of a solution can be checked in polynomial time

The question whether the **travelling salesman problem** has a solution of length  $\leq k$  is in NP.

**Satisfiability in propositional logic** is in NP.

The questions if a number is **not prime** is in NP.



# Problems in NP

Recall, that the language corresponding to a decision problem consists of words representing instances of the problem for which the answer is **yes**.

Intuitively a problem is in NP if:

- every instance has a finite set of possible solutions,
- correctness of a solution can be checked in polynomial time

The question whether the **travelling salesman problem** has a solution of length  $\leq k$  is in NP.

**Satisfiability in propositional logic** is in NP.

The questions if a number is **not prime** is in NP.

Surprisingly, last question in P. (Agrawal, Kayal, Saxena, 2002)



# Satisfiability in Propositional Logic

A formula of propositional logic consists of

true	conjunction $\wedge$	variables
false	disjunction $\vee$	negation $\neg$

A formula of propositional logic  $\phi$  is **satisfiable** if there exists an assignment of true and false to the variables such that  $\phi$  evaluates to true.

# Satisfiability in Propositional Logic

A formula of propositional logic consists of

true	conjunction $\wedge$	variables
false	disjunction $\vee$	negation $\neg$

A formula of propositional logic  $\phi$  is **satisfiable** if there exists an assignment of true and false to the variables such that  $\phi$  evaluates to true.

## Theorem

Satisfiability of formulas of propositional logic is in NP.

# Satisfiability in Propositional Logic

A formula of propositional logic consists of

true	conjunction $\wedge$	variables
false	disjunction $\vee$	negation $\neg$

A formula of propositional logic  $\phi$  is **satisfiable** if there exists an assignment of true and false to the variables such that  $\phi$  evaluates to true.

## Theorem

Satisfiability of formulas of propositional logic is in NP.

## Proof.

We can construct a nondeterministic Turing machine that

- guesses an assignment of true and false to the variables,
- evaluates the formula (in polynomial time), and

accepts if the evaluation is true. □

# NP-completeness

Let  $L_1 \subseteq \Sigma_1^*$  and  $L_2 \subseteq \Sigma_2^*$  be decision problems (languages).

Then  $L_1$  is **polynomial-time reducible** to  $L_2$  if there exists a **polynomial-time computable** function  $f : \Sigma_1^* \rightarrow \Sigma_2^*$  such that:

$$x \in L_1 \iff f(x) \in L_2$$

# NP-completeness

Let  $L_1 \subseteq \Sigma_1^*$  and  $L_2 \subseteq \Sigma_2^*$  be decision problems (languages).

Then  $L_1$  is **polynomial-time reducible** to  $L_2$  if there exists a **polynomial-time computable** function  $f : \Sigma_1^* \rightarrow \Sigma_2^*$  such that:

$$x \in L_1 \iff f(x) \in L_2$$

To decide if  $x \in L_1$ , we can compute  $f(x)$  and check  $f(x) \in L_2$ .

So the problem  $L_1$  is reduced to the problem  $L_2$ .



# NP-completeness

Let  $L_1 \subseteq \Sigma_1^*$  and  $L_2 \subseteq \Sigma_2^*$  be decision problems (languages).

Then  $L_1$  is **polynomial-time reducible** to  $L_2$  if there exists a **polynomial-time computable** function  $f : \Sigma_1^* \rightarrow \Sigma_2^*$  such that:

$$x \in L_1 \iff f(x) \in L_2$$

To decide if  $x \in L_1$ , we can compute  $f(x)$  and check  $f(x) \in L_2$ .

So the problem  $L_1$  is reduced to the problem  $L_2$ .

Let  $f : \Sigma_1^* \rightarrow \Sigma_2^*$  and  $g : \Sigma_2^* \rightarrow \Sigma_3^*$  be polynomial-time reductions. The composition  $g \circ f : \Sigma_1^* \rightarrow \Sigma_3^*$  is a polynomial-time reduction.

# NP-completeness

Let  $L_1 \subseteq \Sigma_1^*$  and  $L_2 \subseteq \Sigma_2^*$  be decision problems (languages).

Then  $L_1$  is **polynomial-time reducible** to  $L_2$  if there exists a **polynomial-time computable** function  $f : \Sigma_1^* \rightarrow \Sigma_2^*$  such that:

$$x \in L_1 \iff f(x) \in L_2$$

To decide if  $x \in L_1$ , we can compute  $f(x)$  and check  $f(x) \in L_2$ .

So the problem  $L_1$  is reduced to the problem  $L_2$ .

Let  $f : \Sigma_1^* \rightarrow \Sigma_2^*$  and  $g : \Sigma_2^* \rightarrow \Sigma_3^*$  be polynomial-time reductions. The composition  $g \circ f : \Sigma_1^* \rightarrow \Sigma_3^*$  is a polynomial-time reduction.

## NP-completeness

A language  $L \in \text{NP}$  is **NP-complete** if **every language in NP** is polynomial time reducible to  $L$ .

# Examples of NP-complete Problems

The question whether the **travelling salesman problem** has a solution of length  $\leq k$  is NP-complete.

# Examples of NP-complete Problems

The question whether the **travelling salesman problem** has a solution of length  $\leq k$  is NP-complete.

**Satisfiability** for formulas of propositional logic is NP-complete.

# Examples of NP-complete Problems

The question whether the **travelling salesman problem** has a solution of length  $\leq k$  is NP-complete.

**Satisfiability** for formulas of propositional logic is NP-complete.

The question whether a graph contains a **Hamiltonian cycle** (a cycle that visits each node exactly once) is NP-complete.

# Examples of NP-complete Problems

The question whether the **travelling salesman problem** has a solution of length  $\leq k$  is NP-complete.

**Satisfiability** for formulas of propositional logic is NP-complete.

The question whether a graph contains a **Hamiltonian cycle** (a cycle that visits each node exactly once) is NP-complete.

The **bounded tiling problem** is NP-complete.

# Examples of NP-complete Problems

The question whether the **travelling salesman problem** has a solution of length  $\leq k$  is NP-complete.

**Satisfiability** for formulas of propositional logic is NP-complete.

The question whether a graph contains a **Hamiltonian cycle** (a cycle that visits each node exactly once) is NP-complete.

The **bounded tiling problem** is NP-complete.

... and many more questions

# Bounded Tiling Problem

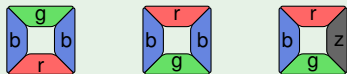
Given a finite collection of **types** of  $1 \times 1$  **tiles** with a **colour** on each side. (There are infinitely many tiles of each type.)





# Bounded Tiling Problem

Given a finite collection of **types** of  $1 \times 1$  **tiles** with a **colour** on each side. (There are infinitely many tiles of each type.)



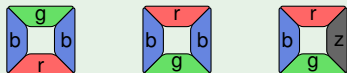
**Bonded tiling problem:** the input is  $n \in \mathbb{N}$ , a finite collection of types of tiles, the first row of  $n$  tiles.

Is it possible to tile an  $n \times n$  field (with the given first row)?

When connecting tiles, the touching side must have the same colour. Tiles must not be rotated.

# Bounded Tiling Problem

Given a finite collection of **types** of  $1 \times 1$  **tiles** with a **colour** on each side. (There are infinitely many tiles of each type.)

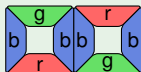


**Bonded tiling problem:** the input is  $n \in \mathbb{N}$ , a finite collection of types of tiles, the first row of  $n$  tiles.

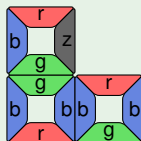
Is it possible to tile an  $n \times n$  field (with the given first row)?

When connecting tiles, the touching side must have the same colour. Tiles must not be rotated.

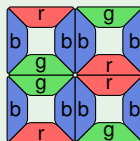
Example  $n = 2$ :



first row



incomplete tiling



correct tiling

# Bounded Tiling Problem is NP-complete

## Theorem

The bounded tiling problem is NP-complete.

# Bounded Tiling Problem is NP-complete

## Theorem

The bounded tiling problem is NP-complete.

## Proof

**First**, we argue that the bounded tiling problem is in NP.

# Bounded Tiling Problem is NP-complete

## Theorem

The bounded tiling problem is NP-complete.

## Proof

**First**, we argue that the bounded tiling problem is in NP.

We can construct a nondeterministic Turing machine that

- guesses an  $n \times n$  tiling, and
- afterwards checks whether the solution is correct.

Both steps can be done in polynomial time.

# Bounded Tiling Problem is NP-complete

## Theorem

The bounded tiling problem is NP-complete.

## Proof

**First**, we argue that the bounded tiling problem is in NP.

We can construct a nondeterministic Turing machine that

- guesses an  $n \times n$  tiling, and
- afterwards checks whether the solution is correct.

Both steps can be done in polynomial time.

**Second**, we show NP-completeness.

# Bounded Tiling Problem is NP-complete

## Theorem

The bounded tiling problem is NP-complete.

## Proof

**First**, we argue that the bounded tiling problem is in NP.

We can construct a nondeterministic Turing machine that

- guesses an  $n \times n$  tiling, and
- afterwards checks whether the solution is correct.

Both steps can be done in polynomial time.

**Second**, we show NP-completeness.

Let  $M$  be a nondeterministic polynomial-time Turing machine.

# Bounded Tiling Problem is NP-complete

## Theorem

The bounded tiling problem is NP-complete.

## Proof

**First**, we argue that the bounded tiling problem is in NP.

We can construct a nondeterministic Turing machine that

- guesses an  $n \times n$  tiling, and
- afterwards checks whether the solution is correct.

Both steps can be done in polynomial time.

**Second**, we show NP-completeness.

Let  $M$  be a nondeterministic polynomial-time Turing machine. Then  $M$  has **running time**  $p(k)$  for some polynomial  $p(k)$ .



# Bounded Tiling Problem is NP-complete

## Theorem

The bounded tiling problem is NP-complete.

## Proof

**First**, we argue that the bounded tiling problem is in NP.

We can construct a nondeterministic Turing machine that

- guesses an  $n \times n$  tiling, and
- afterwards checks whether the solution is correct.

Both steps can be done in polynomial time.

**Second**, we show NP-completeness.

Let  $M$  be a nondeterministic polynomial-time Turing machine. Then  $M$  has **running time**  $p(k)$  for some polynomial  $p(k)$ .

We give a polynomial-time reduction of  $x \in L(M)$ ? to the bounded tiling problem.

# Bounded Tiling Problem is NP-complete

## Theorem

The bounded tiling problem is NP-complete.

## Proof

**First**, we argue that the bounded tiling problem is in NP.

We can construct a nondeterministic Turing machine that

- guesses an  $n \times n$  tiling, and
- afterwards checks whether the solution is correct.

Both steps can be done in polynomial time.

**Second**, we show NP-completeness.

Let  $M$  be a nondeterministic polynomial-time Turing machine.

Then  $M$  has **running time**  $p(k)$  for some polynomial  $p(k)$ .

We give a polynomial-time reduction of  $x \in L(M)$ ? to the bounded tiling problem. continued on the next slide...

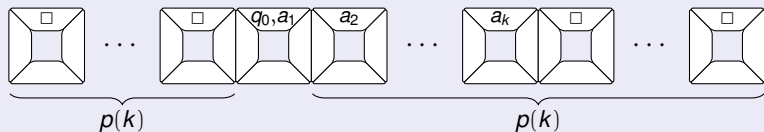
# Bounded Tiling Problem is NP-complete

Proof continued... (the starting row)

For **input word**  $x = a_1 \cdots a_k$  we choose  $n = 2p(k) + 1$ .

(Assume  $p(k) \geq k$ , otherwise make it so.)

As first row we choose:



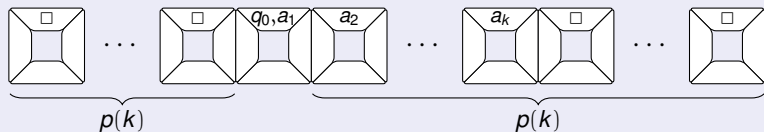
# Bounded Tiling Problem is NP-complete

Proof continued... (the starting row)

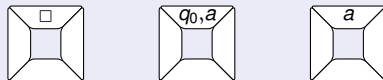
For **input word**  $x = a_1 \cdots a_k$  we choose  $n = 2p(k) + 1$ .

(Assume  $p(k) \geq k$ , otherwise make it so.)

As first row we choose:



Tiles for building the first row (for every  $a \in \Sigma$ ):



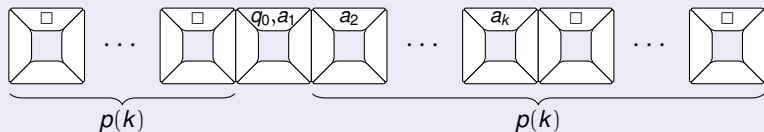
# Bounded Tiling Problem is NP-complete

Proof continued... (the starting row)

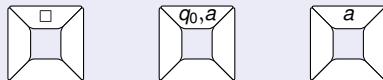
For **input word**  $x = a_1 \cdots a_k$  we choose  $n = 2p(k) + 1$ .

(Assume  $p(k) \geq k$ , otherwise make it so.)

As first row we choose:



Tiles for building the first row (for every  $a \in \Sigma$ ):



continued on the next slide...

# Bounded Tiling Problem is NP-complete

Proof continued... (the types of tiles)

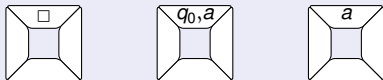
Tiles for building the first row (for every  $a \in \Sigma$ ):



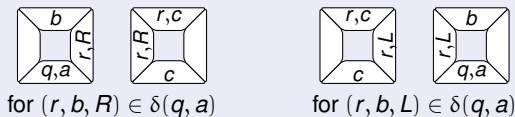
# Bounded Tiling Problem is NP-complete

## Proof continued... (the types of tiles)

Tiles for building the first row (for every  $a \in \Sigma$ ):



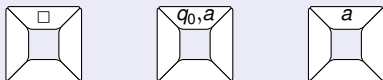
Tiles simulating the computation of  $M$  (for every  $c \in \Gamma$ ):



# Bounded Tiling Problem is NP-complete

## Proof continued... (the types of tiles)

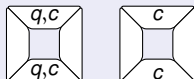
Tiles for building the first row (for every  $a \in \Sigma$ ):



Tiles simulating the computation of  $M$  (for every  $c \in \Gamma$ ):



Tiles for leaving the tape unchanged (for every  $q \in F$ ,  $c \in \Gamma$ ):

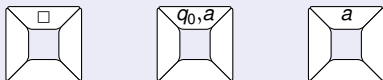




# Bounded Tiling Problem is NP-complete

## Proof continued... (the types of tiles)

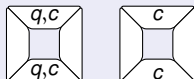
Tiles for building the first row (for every  $a \in \Sigma$ ):



Tiles simulating the computation of  $M$  (for every  $c \in \Gamma$ ):



Tiles for leaving the tape unchanged (for every  $q \in F$ ,  $c \in \Gamma$ ):



continued on the next slide...

# Bounded Tiling Problem is NP-complete

Proof continued...

Then, for input  $x = a_1 \cdots a_k$  and with the indicated starting row:

$n \times n$  field can be tiled  $\iff x \in L(M)$

# Bounded Tiling Problem is NP-complete

Proof continued...

Then, for input  $x = a_1 \cdots a_k$  and with the indicated starting row:

$$n \times n \text{ field can be tiled} \iff x \in L(M)$$

Every tiling simulates a computation of  $M$  on input  $x$ .

# Bounded Tiling Problem is NP-complete

Proof continued...

Then, for input  $x = a_1 \cdots a_k$  and with the indicated starting row:

$$n \times n \text{ field can be tiled} \iff x \in L(M)$$

Every tiling simulates a computation of  $M$  on input  $x$ .

The computation takes at most  $p(k)$  steps.

# Bounded Tiling Problem is NP-complete

Proof continued...

Then, for input  $x = a_1 \cdots a_k$  and with the indicated starting row:

$$n \times n \text{ field can be tiled} \iff x \in L(M)$$

Every tiling simulates a computation of  $M$  on input  $x$ .

The computation takes at most  $p(k)$  steps.

So the computation fills only  $p(k) < n$  rows of the tiling.

# Bounded Tiling Problem is NP-complete

Proof continued...

Then, for input  $x = a_1 \cdots a_k$  and with the indicated starting row:

$$n \times n \text{ field can be tiled} \iff x \in L(M)$$

Every tiling simulates a computation of  $M$  on input  $x$ .

The computation takes at most  $p(k)$  steps.

So the computation fills only  $p(k) < n$  rows of the tiling.

Hence, the  $n \times n$  tiling can only be completed using



which exists only for  $q \in F$ .

# Bounded Tiling Problem is NP-complete

Proof continued...

Then, for input  $x = a_1 \cdots a_k$  and with the indicated starting row:

$n \times n$  field can be tiled  $\iff x \in L(M)$

Every tiling simulates a computation of  $M$  on input  $x$ .

The computation takes at most  $p(k)$  steps.

So the computation fills only  $p(k) < n$  rows of the tiling.

Hence, the  $n \times n$  tiling can only be completed using



which exists only for  $q \in F$ .

Tiling can be finished

$\iff M$  has an accepting computation for input  $x$ .

## Example

Consider the TM  $M$  with  $\Sigma = \{a, b\}$ ,  $\Gamma = \Sigma \cup \{\square\}$ ,  $F = \{q_1\}$  and

$$\delta(q_0, a) = \{(q_0, b, R)\} \quad \delta(q_0, b) = \{(q_1, b, L)\}$$

Note that  $L(M) = L(a^*b(a+b)^*) = L((a+b)^*b(a+b)^*)$



# Example

Consider the TM  $M$  with  $\Sigma = \{a, b\}$ ,  $\Gamma = \Sigma \cup \{\square\}$ ,  $F = \{q_1\}$  and

$$\delta(q_0, a) = \{(q_0, b, R)\} \quad \delta(q_0, b) = \{(q_1, b, L)\}$$

Note that  $L(M) = L(a^*b(a+b)^*) = L((a+b)^*b(a+b)^*)$

For input  $x$ ,  $M$  takes at most  $|x|$  steps. So we take  $p(k) = k$ .

# Example

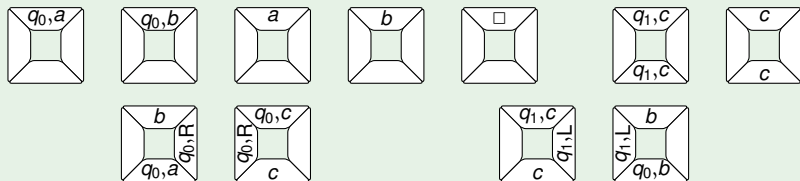
Consider the TM  $M$  with  $\Sigma = \{a, b\}$ ,  $\Gamma = \Sigma \cup \{\square\}$ ,  $F = \{q_1\}$  and

$$\delta(q_0, a) = \{(q_0, b, R)\} \quad \delta(q_0, b) = \{(q_1, b, L)\}$$

Note that  $L(M) = L(a^*b(a+b)^*) = L((a+b)^*b(a+b)^*)$

For input  $x$ ,  $M$  takes at most  $|x|$  steps. So we take  $p(k) = k$ .

The **tile types** are:



for every  $c \in \Gamma$ .

# Example

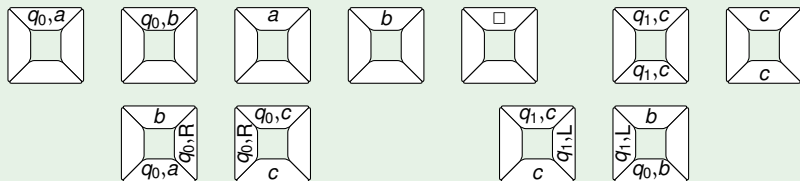
Consider the TM  $M$  with  $\Sigma = \{a, b\}$ ,  $\Gamma = \Sigma \cup \{\square\}$ ,  $F = \{q_1\}$  and

$$\delta(q_0, a) = \{(q_0, b, R)\} \quad \delta(q_0, b) = \{(q_1, b, L)\}$$

Note that  $L(M) = L(a^*b(a+b)^*) = L((a+b)^*b(a+b)^*)$

For input  $x$ ,  $M$  takes at most  $|x|$  steps. So we take  $p(k) = k$ .

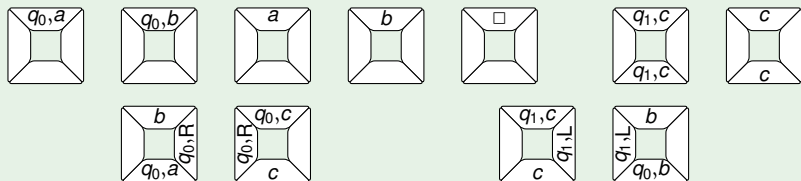
The **tile types** are:



for every  $c \in \Gamma$ .

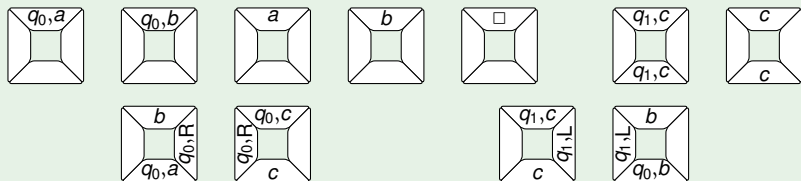
continued on the next slide...

# Example

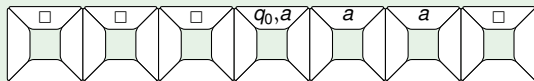


Consider the input word  $aaa \notin L(M)$ . Then  $n = 2p(3) + 1 = 7$ .

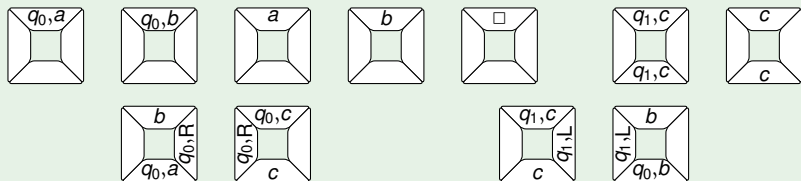
# Example



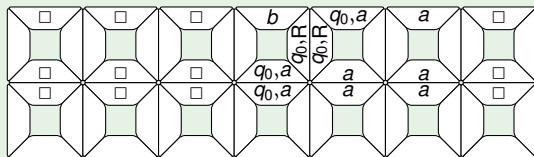
Consider the input word  $aaa \notin L(M)$ . Then  $n = 2p(3) + 1 = 7$ .



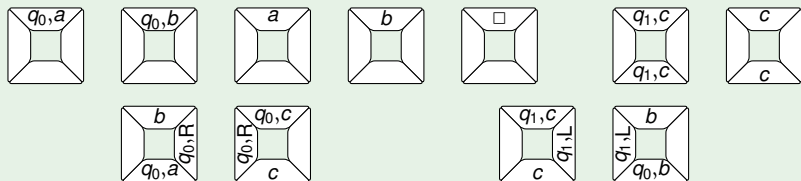
# Example



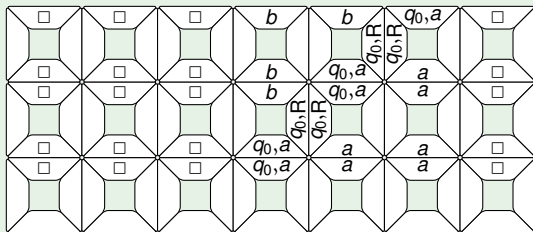
Consider the input word  $aaa \notin L(M)$ . Then  $n = 2p(3) + 1 = 7$ .



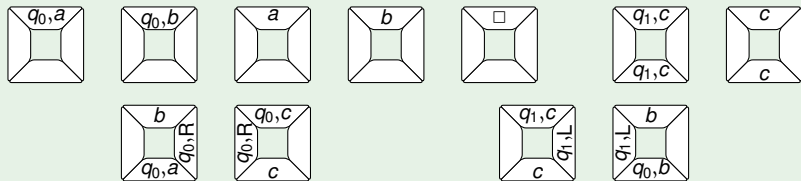
# Example



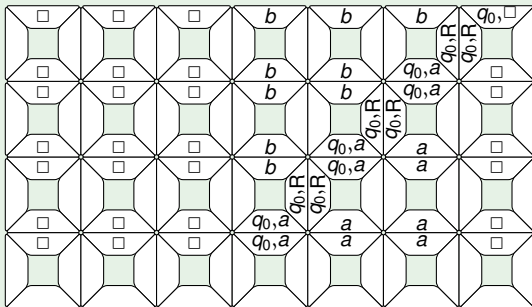
Consider the input word  $aaa \notin L(M)$ . Then  $n = 2p(3) + 1 = 7$ .



# Example

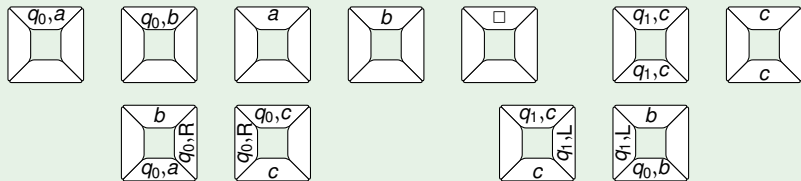


Consider the input word  $aaa \notin L(M)$ . Then  $n = 2p(3) + 1 = 7$ .

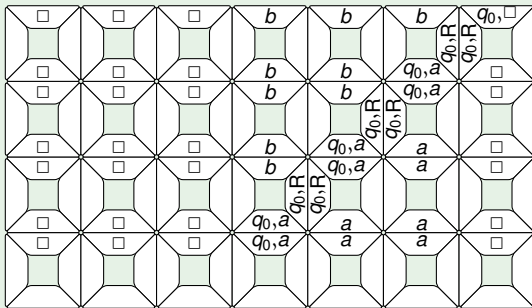




# Example



Consider the input word  $aaa \notin L(M)$ . Then  $n = 2p(3) + 1 = 7$ .



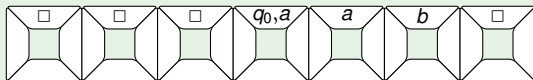
The tiling cannot be completed.

## Example continued

Consider the input word  $aab \in L(M)$ . Then  $n = 2p(3) + 1 = 7$ .

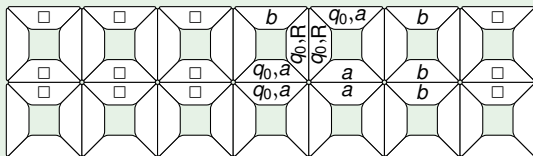
## Example continued

Consider the input word  $aab \in L(M)$ . Then  $n = 2p(3) + 1 = 7$ .



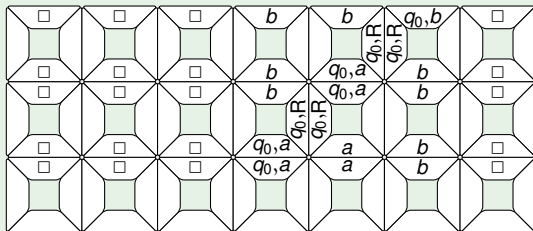
## Example continued

Consider the input word  $aab \in L(M)$ . Then  $n = 2p(3) + 1 = 7$ .



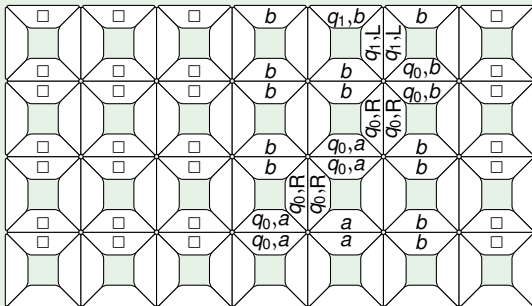
## Example continued

Consider the input word  $aab \in L(M)$ . Then  $n = 2p(3) + 1 = 7$ .



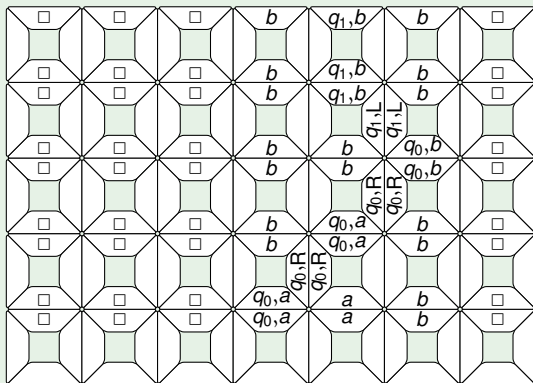
## Example continued

Consider the input word  $aab \in L(M)$ . Then  $n = 2p(3) + 1 = 7$ .



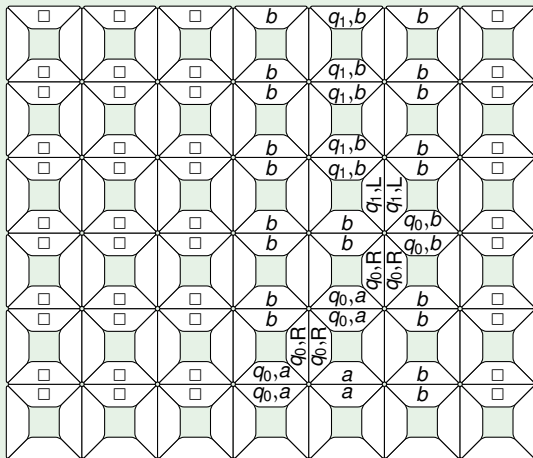
## Example continued

Consider the input word  $aab \in L(M)$ . Then  $n = 2p(3) + 1 = 7$ .



## Example continued

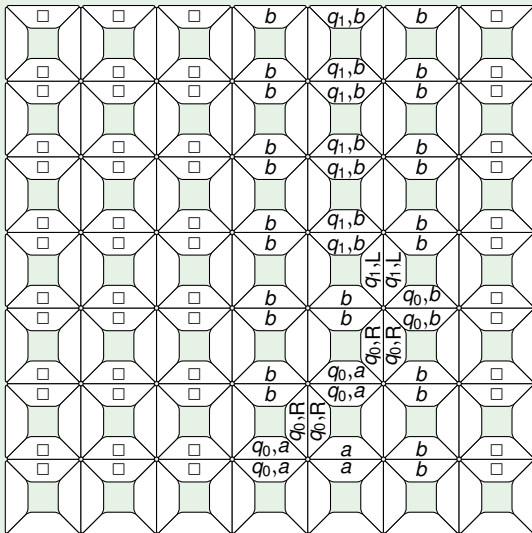
Consider the input word  $aab \in L(M)$ . Then  $n = 2p(3) + 1 = 7$ .





## Example continued

Consider the input word  $aab \in L(M)$ . Then  $n = 2p(3) + 1 = 7$ .



**Complete tiling** of the  $7 \times 7$  field.

# Satisfiability Problem is NP-complete

## Theorem of Cook

The satisfiability problem in propositional logic is NP-complete.

# Satisfiability Problem is NP-complete

## Theorem of Cook

The satisfiability problem in propositional logic is NP-complete.

## Proof

We give a polynomial-time reduction from the bounded tiling problem to the satisfiability problem.

# Satisfiability Problem is NP-complete

## Theorem of Cook

The satisfiability problem in propositional logic is NP-complete.

## Proof

We give a polynomial-time reduction from the bounded tiling problem to the satisfiability problem.

Given

- a set  $T$  of tile types,
- a number  $n$ ,
- a first row of tiles  $t_1 \cdots t_n$ .

# Satisfiability Problem is NP-complete

## Theorem of Cook

The satisfiability problem in propositional logic is NP-complete.

## Proof

We give a polynomial-time reduction from the bounded tiling problem to the satisfiability problem.

Given

- a set  $T$  of tile types,
- a number  $n$ ,
- a first row of tiles  $t_1 \cdots t_n$ .

We create a satisfiability problem as follows.

# Satisfiability Problem is NP-complete

## Theorem of Cook

The satisfiability problem in propositional logic is NP-complete.

## Proof

We give a polynomial-time reduction from the bounded tiling problem to the satisfiability problem.

Given

- a set  $T$  of tile types,
- a number  $n$ ,
- a first row of tiles  $t_1 \cdots t_n$ .

We create a satisfiability problem as follows.

We introduce Boolean variables  $x_{k\ell t}$  for  $1 \leq k, \ell \leq n$  and  $t \in T$ .

Intention:  $x_{k\ell t} = \text{true} \iff$  tile of type  $t$  at position  $(k, \ell)$ .

# Satisfiability Problem is NP-complete

## Theorem of Cook

The satisfiability problem in propositional logic is NP-complete.

## Proof

We give a polynomial-time reduction from the bounded tiling problem to the satisfiability problem.

Given

- a set  $T$  of tile types,
- a number  $n$ ,
- a first row of tiles  $t_1 \cdots t_n$ .

We create a satisfiability problem as follows.

We introduce Boolean variables  $x_{k\ell t}$  for  $1 \leq k, \ell \leq n$  and  $t \in T$ .

Intention:  $x_{k\ell t} = \text{true} \iff$  tile of type  $t$  at position  $(k, \ell)$ .

continued on the next slide...

# Satisfiability Problem is NP-complete

## Proof continued...

We define  $\Phi$  to be the conjunction of the 4 formulas:

1. First row is  $t_1 \cdots t_n$ :  $\bigwedge_{k=1}^n x_{k1t_k}$

2. At every position at most one tile type:

$$\bigwedge_{k=1}^n \bigwedge_{\ell=1}^n \bigwedge_{t \neq t'} \neg(x_{k\ell t} \wedge x_{k\ell t'})$$

3. Neighbouring tiles must match (horizontal neighbours):

$$\bigwedge_{k=1}^{n-1} \bigwedge_{\ell=1}^n \bigvee_{t, t' \text{ matches}} (x_{k\ell t} \wedge x_{(k+1)\ell t'})$$

4. Neighbouring tiles must match (vertical neighbours):

$$\bigwedge_{k=1}^n \bigwedge_{\ell=1}^{n-1} \bigvee_{\substack{t, \\ t' \text{ matches} \\ t}} (x_{k\ell t} \wedge x_{k(\ell+1)t'})$$



# Satisfiability Problem is NP-complete

## Proof continued...

We define  $\Phi$  to be the conjunction of the 4 formulas:

1. First row is  $t_1 \cdots t_n$ :  $\bigwedge_{k=1}^n x_{k1t_k}$

2. At every position at most one tile type:

$$\bigwedge_{k=1}^n \bigwedge_{\ell=1}^n \bigwedge_{t \neq t'} \neg(x_{k\ell t} \wedge x_{k\ell t'})$$

3. Neighbouring tiles must match (horizontal neighbours):

$$\bigwedge_{k=1}^{n-1} \bigwedge_{\ell=1}^n \bigvee_{t t' \text{ matches}} (x_{k\ell t} \wedge x_{(k+1)\ell t'})$$

4. Neighbouring tiles must match (vertical neighbours):

$$\bigwedge_{k=1}^n \bigwedge_{\ell=1}^{n-1} \bigvee_{\substack{t' \\ t}} (x_{k\ell t} \wedge x_{k(\ell+1)t'})$$

Size of the formula is polynomial in  $n$ .

# Satisfiability Problem is NP-complete

## Proof continued...

We define  $\Phi$  to be the conjunction of the 4 formulas:

1. First row is  $t_1 \cdots t_n$ :  $\bigwedge_{k=1}^n x_{k1t_k}$

2. At every position at most one tile type:

$$\bigwedge_{k=1}^n \bigwedge_{\ell=1}^n \bigwedge_{t \neq t'} \neg(x_{k\ell t} \wedge x_{k\ell t'})$$

3. Neighbouring tiles must match (horizontal neighbours):

$$\bigwedge_{k=1}^{n-1} \bigwedge_{\ell=1}^n \bigvee_{t' \text{ matches } t} (x_{k\ell t} \wedge x_{(k+1)\ell t'})$$

4. Neighbouring tiles must match (vertical neighbours):

$$\bigwedge_{k=1}^n \bigwedge_{\ell=1}^{n-1} \bigvee_{t' \text{ matches } t} (x_{k\ell t} \wedge x_{k(\ell+1)t'})$$

Size of the formula is polynomial in  $n$ .

There exists an  $n \times n$  tiling with first row  $t_1 \cdots t_n$

$\iff$  the propositional formula  $\Phi$  is satisfiable.

# Satisfiability Problem is NP-complete

## Proof continued...

We define  $\Phi$  to be the conjunction of the 4 formulas:

1. First row is  $t_1 \cdots t_n$ :  $\bigwedge_{k=1}^n x_{k1t_k}$

2. At every position at most one tile type:

$$\bigwedge_{k=1}^n \bigwedge_{\ell=1}^n \bigwedge_{t \neq t'} \neg(x_{k\ell t} \wedge x_{k\ell t'})$$

3. Neighbouring tiles must match (horizontal neighbours):

$$\bigwedge_{k=1}^{n-1} \bigwedge_{\ell=1}^n \bigvee_{t, t' \text{ matches}} (x_{k\ell t} \wedge x_{(k+1)\ell t'})$$

4. Neighbouring tiles must match (vertical neighbours):

$$\bigwedge_{k=1}^n \bigwedge_{\ell=1}^{n-1} \bigvee_{t, t' \text{ matches}} (x_{k\ell t} \wedge x_{k(\ell+1)t'})$$

Size of the formula is polynomial in  $n$ .

There exists an  $n \times n$  tiling with first row  $t_1 \cdots t_n$

$\iff$  the propositional formula  $\Phi$  is satisfiable.

Thus we have a polynomial-time reduction. □

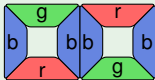
# Exercise

Reduce the following instance of the bounded tiling problem to the satisfiability problem.

Types of tiles:



First row:



# NP-completeness and $P = NP$ ?

## Theorem

If an NP-complete language  $L$  is also in  $P$ , then  $P = NP$ .

# NP-completeness and $P = NP$ ?

## Theorem

If an NP-complete language  $L$  is also in  $P$ , then  $P = NP$ .

## Proof.

Assume that  $L$  is NP-complete and in  $P$ .

# NP-completeness and $P = NP$ ?

## Theorem

If an NP-complete language  $L$  is also in  $P$ , then  $P = NP$ .

## Proof.

Assume that  $L$  is NP-complete and in  $P$ .

Let  $L' \in NP$ .

# NP-completeness and $P = NP$ ?

## Theorem

If an NP-complete language  $L$  is also in  $P$ , then  $P = NP$ .

## Proof.

Assume that  $L$  is NP-complete and in  $P$ .

Let  $L' \in NP$ .

As  $L$  is NP-complete, there is a polynomial-time reduction  $f$  with

$$x \in L' \iff f(x) \in L$$



# NP-completeness and $P = NP$ ?

## Theorem

If an NP-complete language  $L$  is also in  $P$ , then  $P = NP$ .

## Proof.

Assume that  $L$  is NP-complete and in  $P$ .

Let  $L' \in NP$ .

As  $L$  is NP-complete, there is a polynomial-time reduction  $f$  with

$$x \in L' \iff f(x) \in L$$

Since  $L \in P$ , we can compute  $f(x) \in L$  in polynomial time.

# NP-completeness and $P = NP$ ?

## Theorem

If an NP-complete language  $L$  is also in  $P$ , then  $P = NP$ .

## Proof.

Assume that  $L$  is NP-complete and in  $P$ .

Let  $L' \in NP$ .

As  $L$  is NP-complete, there is a polynomial-time reduction  $f$  with

$$x \in L' \iff f(x) \in L$$

Since  $L \in P$ , we can compute  $f(x) \in L$  in polynomial time.

Thus  $x \in L'$  can be decided in polynomial time.

Hence  $L' \in P$ .



# NP-completeness and $P = NP$ ?

## Theorem

If an NP-complete language  $L$  is also in  $P$ , then  $P = NP$ .

## Proof.

Assume that  $L$  is NP-complete and in  $P$ .

Let  $L' \in NP$ .

As  $L$  is NP-complete, there is a polynomial-time reduction  $f$  with

$$x \in L' \iff f(x) \in L$$

Since  $L \in P$ , we can compute  $f(x) \in L$  in polynomial time.

Thus  $x \in L'$  can be decided in polynomial time.

Hence  $L' \in P$ . □

For proving  $P = NP$  it suffices to show that one NP-complete problem can be solved in deterministic polynomial time.

## The Class co-NP

A problem  $L$  is in **co-NP** if the complement  $\bar{L}$  is in NP.

In other words, the set of instances without solution is in NP.

# The Class co-NP

A problem  $L$  is in **co-NP** if the complement  $\bar{L}$  is in NP.

In other words, the set of instances without solution is in NP.

The question whether a propositional formula is **not** satisfiable is in co-NP.

# The Class co-NP

A problem  $L$  is in **co-NP** if the complement  $\bar{L}$  is in NP.

In other words, the set of instances without solution is in NP.

The question whether a propositional formula is **not** satisfiable is in co-NP.

It is **unknown** whether  $NP = \text{co-NP}$ .

# The Class co-NP

A problem  $L$  is in **co-NP** if the complement  $\bar{L}$  is in NP.

In other words, the set of instances without solution is in NP.

The question whether a propositional formula is **not** satisfiable is in co-NP.

It is **unknown** whether  $NP = \text{co-NP}$ .

It is unknown whether the satisfiability problem is in co-NP.

# The Class co-NP

A problem  $L$  is in **co-NP** if the complement  $\bar{L}$  is in NP.

In other words, the set of instances without solution is in NP.

The question whether a propositional formula is **not** satisfiable is in co-NP.

It is **unknown** whether  $NP = \text{co-NP}$ .

It is unknown whether the satisfiability problem is in co-NP.

The difficulty is that it has to be shown that a formula evaluates to false for **every** variable assignment.



# The Class co-NP

A problem  $L$  is in **co-NP** if the complement  $\bar{L}$  is in NP.

In other words, the set of instances without solution is in NP.

The question whether a propositional formula is **not** satisfiable is in co-NP.

It is **unknown** whether  $NP = \text{co-NP}$ .

It is unknown whether the satisfiability problem is in co-NP.

The difficulty is that it has to be shown that a formula evaluates to false for **every** variable assignment.

## Theorem

If an NP-complete problem is in co-NP, then  $NP = \text{co-NP}$ .

Note that there are problems that are both in  $NP \cap \text{co-NP}$ .

# Space Complexity

Let  $f, g : \mathbb{N} \rightarrow \mathbb{N}$ .

A nondeterministic Turing machine  $M$

**runs in space  $f$**

if for **every input  $w$** , every computation of  $M$  visits **at most  $f(|w|)$  positions on the tape**.

# Space Complexity

Let  $f, g : \mathbb{N} \rightarrow \mathbb{N}$ .

A nondeterministic Turing machine  $M$

**runs in space  $f$**

if for **every input  $w$** , every computation of  $M$  visits **at most  $f(|w|)$  positions on the tape**.

The function  $f$  gives an upper bound on the number of visited cells on the tape in terms of the length of the input word.

## Complexity Classes PSpace and NPSPACE

A nondeterministic Turing machine  $M$  is **polynomial space** if  $M$  runs in space  $p$  for some polynomial  $p$ .

# Complexity Classes PSpace and NPSPACE

A nondeterministic Turing machine  $M$  is **polynomial space** if  $M$  runs in space  $p$  for some polynomial  $p$ .

**NPSPACE** =  $\{ L(M) \mid M \text{ nondeterministic polynomial space TM} \}$

**PSpace** =  $\{ L(M) \mid M \text{ deterministic polynomial space TM} \}$

# Complexity Classes PSpace and NPSPACE

A nondeterministic Turing machine  $M$  is **polynomial space** if  $M$  runs in space  $p$  for some polynomial  $p$ .

**NPSPACE** =  $\{ L(M) \mid M \text{ nondeterministic polynomial space TM} \}$

**PSpace** =  $\{ L(M) \mid M \text{ deterministic polynomial space TM} \}$

$$P \subseteq \text{PSpace}$$

$$NP \subseteq \text{NPSPACE}$$

# Complexity Classes PSpace and NPSpace

A nondeterministic Turing machine  $M$  is **polynomial space** if  $M$  runs in space  $p$  for some polynomial  $p$ .

**NPSpace** =  $\{ L(M) \mid M \text{ nondeterministic polynomial space TM} \}$

**PSpace** =  $\{ L(M) \mid M \text{ deterministic polynomial space TM} \}$

$$P \subseteq \text{PSpace}$$

$$NP \subseteq \text{NPSpace}$$

## Theorem of Savitch

$$\text{PSpace} = \text{NPSpace}$$

# Complexity Classes PSpace and NPSPACE

A nondeterministic Turing machine  $M$  is **polynomial space** if  $M$  runs in space  $p$  for some polynomial  $p$ .

**NPSPACE** =  $\{ L(M) \mid M \text{ nondeterministic polynomial space TM} \}$

**PSpace** =  $\{ L(M) \mid M \text{ deterministic polynomial space TM} \}$

$$P \subseteq \text{PSpace}$$

$$NP \subseteq \text{NPSPACE}$$

## Theorem of Savitch

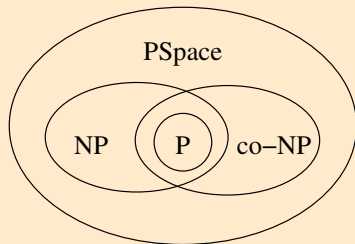
$$\text{PSpace} = \text{NPSPACE}$$

Actually, the theorem says something more general:

If  $L$  is accepted by a nondeterministic TM in  $f(n)$  space, then  $L$  is accepted by a deterministic TM in  $f(n)^2$  space.

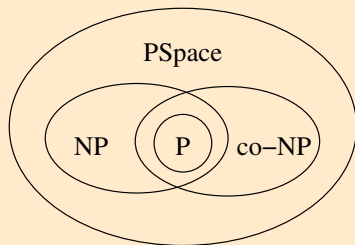


# PSpace-completeness



It is unknown whether these inclusions are strict.

# PSpace-completeness



It is unknown whether these inclusions are strict.

A language  $L \in \text{PSpace}$  is **PSpace-complete** if every language  $L' \in \text{PSpace}$  is polynomial-time reducible to  $L$ .

$L(r) = \Sigma^*$  ? for regular expression  $r$  is PSpace-complete.

## The Classes EXP and NEXP

A nondeterministic Turing machine  $M$  is **exponential time** if  $M$  runs in time  $2^{p(|x|)}$  for some polynomial  $p$ .

# The Classes EXP and NEXP

A nondeterministic Turing machine  $M$  is **exponential time** if  $M$  runs in time  $2^{p(|x|)}$  for some polynomial  $p$ .

**NEXP** =  $\{ L(M) \mid M \text{ nondeterministic exponential time TM} \}$

**EXP** =  $\{ L(M) \mid M \text{ deterministic exponential time TM} \}$

# The Classes EXP and NEXP

A nondeterministic Turing machine  $M$  is **exponential time** if  $M$  runs in time  $2^{p(|x|)}$  for some polynomial  $p$ .

**NEXP** =  $\{ L(M) \mid M \text{ nondeterministic exponential time TM} \}$

**EXP** =  $\{ L(M) \mid M \text{ deterministic exponential time TM} \}$

$$P \subseteq NP \subseteq PSpace \subseteq EXP \subseteq NEXP$$

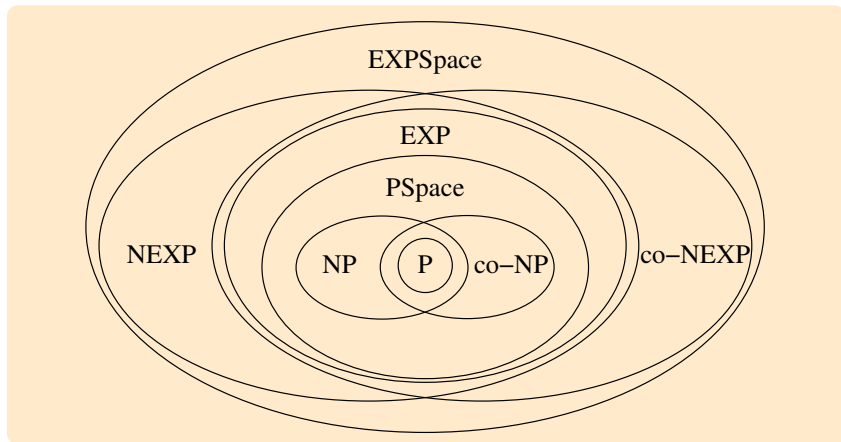
It is unknown whether these inclusions are strict. We know

$$P \neq EXP$$

$$NP \neq NEXP$$

$PSpace \subseteq EXP$  holds since a polynomial-space TM can at most take an exponential number of configurations.

# Complexity Hierarchy



The following inclusions are known to be strict:

$P \neq EXP$

$NP \neq NEXP$

$PSpace \neq EXPSpace$